# SHIVAJI UNIVERSITY, KOLHAPUR



NAAC "A++" Grade with CGPA 3.52

Choice Based Credit System with Multiple Entry and Multiple Exit Option

(NEP-2020)

Syllabus for

# **Bachelor of Computer Application**

(Under Faculty of Science and Technology)

### PART I SEMESTER I & II

(Syllabus to be implemented from Academic year 2022-23)

# Shivaji University, Kolhapur

# **Bachelor of Computer Application (BCA)**

(Under Faculty of Science and Technology)

### **Program Outcomes**

Upon successful completion of the BCA, the student should have met the following Outcomes:

- 1. Appreciate and apply mathematical organization, computing, and domain information for the conceptualization of computing models from clear harms.
- 2. Facility to apply and give expert principles and cyber systems in a universal monetary situation
- 3. Ability to function as an effective communicator and team member through essential skills in multidisciplinary projects.
- 4. Understand, analyze and develop computer programs in the areas related to algorithms, web design, and networking for efficient design of the computer-based system.
- 5. Classify opportunities, private enterprise dreams, and use of original thoughts to build worth and means for the betterment of the human being and the world
- 6. Work in the IT sector as a system engineer, software tester, junior programmer, web developer, system administrator, software developer, etc.
- 7. To develop an interdisciplinary approach among the students

### **Program Specific Outcome (PSO)**

- 1. An ability to enhance the application of knowledge of theory subjects in diverse fields.
- 2. Encouraging students to convert their start-up idea to reality by implementing
- 3. Focuses on preparing the student for roles in computer applications and the IT industry
- 4. Develop programming skills, networking skills, learn applications, packages, programming languages, and modern techniques of IT
- 5. Information about various computer applications and the latest development in IT and communication systems is also provided
- 6. Ability to identify, formulates, analyze and solve problems of programming using different languages.
- 7. Take up self-employment in the Indian & global software market.
- 8. To pursue a career in the corporate sector can opt for M.Sc, MCA.
- 9. The student will be able to know various issues, and the latest trends in technology development and thereby innovate new ideas and solutions to existing problems

### 1. Introduction

- a) The name of the program shall be Bachelor of Computer Application (BCA).
- b) After completion students will be able to apply standard software engineering practices and strategies in software project development using an open-source programming environment to deliver a quality product for business success.
- c) Job Opportunities: The program addresses the job requirements in many domains such as web development, mobile development, Testing and one involving an assortment of hardware and software.
- d) Many graduates begin their careers as junior programmers and, after some experience, are promoted as system analysts. Others seek an entrepreneurial role in the Information Technology world as independent business owners, software authors, consultants, or suppliers of systems and equipment.
- e) Career opportunities exist in such areas as management software and hardware sales, technical writing, training others on a computer, consulting, software development, and technical support. Application areas in the Information Technology world as independent business owners, software authors, consultants, or suppliers of systems and equipment.
- f) Career opportunities exist in such areas as management software and hardware sales, technical writing, training others on the computer, consulting, software development and technical support. Application areas include transaction processing, accounting functions, sales analysis, games, forecasting and simulation, database management, decision support and data communications.
- g) The present curricula focus on the learning aspect from three dimensions viz. Conceptual Learning, Skills Learning and Practical / Hands-on.

### 2. Medium of Instruction:

The medium of instruction will be English only

### 3. Admission Procedure

To be eligible for admission to the Bachelor of Computer Application a candidate must have passed

a) HSC (10+2) from any stream

### OR

b) Three Year Diploma Course (after SSC i.e. 10<sup>th</sup> Standard), of Board of Technical Education conducted by Government of Maharashtra or its equivalent

### 4. Course Structure:

Lectures and Practical should be conducted as per the scheme of lectures and practicals indicated in the course structure.

### 5. Teaching and Practical Scheme

- a) Each contact session for teaching 48 minutes each.
- b) One Practical Batch should be of 30 students.
- c) Practical evaluation should be conducted after the commencement of University examination

### 6. Project Work:

- a) Project work may be done individually or in groups in case of bigger projects. However if project is done in groups, each student must be given a responsibility for a distinct module and care should be taken to see the progress of individual modules is independent of others.
- b) Students should take guidance from assigned guide and prepare a Project Report on "Project Work" in two copies to be submitted to the Head of the Department.
- c) The project report should contain an Introduction to Project, which should clearly explain the project scope in detail. Also DFDs, ERDs, UML diagrams, database designs and a list of output reports should be included.
- d) The project Work should be of such a nature that it could prove useful or should be relevant from the commercial/Societal angle.
- e) The project report will be duly accessed by the assigned guide and internal marks will be communicated by the Director of the Institute/Head of the Department.
- f) The project report should be prepared in a format prescribed by the University, which also specifies the contents and methods of presentation. IEEE Computer Society templates are recommended in this regard.
- g) The external viva shall be conducted by a panel of minimum two examiners out of which one will be external and other will be internal examiner.

### OR

The student shall be allowed to formulate a proposal for startup and the same shall be rated equivalent to project. A detailed problem statement showing innovation along with marketability, business plan and cash flow shall be part of the evaluation criteria.

### 7. Assessment

1. The final total assessment of the candidate is made in terms of an external assessment for each course.

- a) For each theory paper, 20% marks will be based on internal assessment and 80% marks for semester examination (external assessment), unless otherwise stated.
- 2. The project will be evaluated by the university appointed examiners both internal as well as external.
- 3. The final practical examination will be conducted by the university appointed examiners both internal as well as external at the end of semester for each lab course and marks will be submitted to the university by the panel.
- 4. The practical examination will be conducted semester wise in order to maintain the relevance of the respective theory course with laboratory course.
- 5. The final examinations shall be conducted at the end of the semester.
- 6. Nature of question paper:

Nature of question paper is as follows for University end semester examination

### Theory Examination:

- 1. Each paper will carries 50 Marks.
- Question No.1 is compulsory and is of multiple choice questions. There will be 10 multiple choice question each carries 1 mark
- Question No.2 will be having 3 question out of which 2 Question needs to be solved. Each carries 10 Marks.
- 4. Question No.3 will be having 6 questions out of which 4 question needs to be solved. Each carries 5 Marks.

### ✤ Practical Examination:

- 1. Each paper carries 50 Marks
- 2. Duration of Practical Examination: 2 Hrs
- 3. Nature of Question paper: There will be three questions out of which any two questions to be attempted and each question carries 20 Marks.
- 4. Journal carries 10 Marks

### 8. Standard of Passing:

Except English, there shall be combined passing for two theory courses of 50 marks each. i.e. minimum 40 marks are required for passing out of 100. There shall be separate passing for theory and practical.

### 9. Board of Paper Setters /Examiners:

For each Semester end examination there will be a board of Paper setters and examiners for every course. While appointing paper setter /examiners, care should be taken to see that there is

at least one person specialized in each unit of the course.

### **10.Credit system implementation:**

As per the University norms

### **11.Clarification of Syllabus:**

The syllabus committee should meet at least once in a year to study and clarify any difficulties from the Institutes.

### **12.Eligibility of Faculty:**

MCA (from any faculty) or M.Sc (Computer Science) or M.Tech. (CS) with at least  $B+\mbox{ or equivalent}$ 

### 13. Revision of Syllabus:

As the computer technology experience rapid rate of obsolescence of knowledge, revision of the syllabus should be considered every two/three years.

**14.Fees Structure:** 18000/- (Tuition Fees) + other fees as approved by the Shivaji University fee fixation committee

### 15. Intake Capacity: 60

### 16.Award of Class:

There will be numerical marking on each question. At the time of declaration of the result the marks obtained by the candidate is converted into grade point as shown below;

Range of Marks obtained out of	Grade Points
100	
100 or any fractions	
0	0 10 5
1	(T- 10
1	0 10 10
15	11 To 15
1.5	11 10 15
2	16 To 20
2	10 10 20
25	21 To 25
2.5	21 10 25
3	26 To 30
5	20 10 50
3.5	31 To 35
4	36 To 40
4.5	41 To 45

5	46 To 50
5.5	51 To 55
6	56 To 60
6.5	61 To 65
7	66 To 70
7.5	71 To 75
8	76 To 80
8.5	81 To 85
9	86 To 90
9.5	91 To 95
10	96 To 100

Grading: Shivaji University has introduced a Seven-point grading system as follows:

Grades	CGPA Credit Points
0	8.60 To 10
A+	7.00 To 8.59
А	6.00 To 6.99
B+	5.50 To 5.99
В	4.50 To 5.49
C	4.00 To 4.49
D	0.00 То 3.99

Overall Final Grades	Class					
8.60 To 10	Higher Distinction Level	Extraordinary	0			
7.00 To 8.59	Distinction Level	Excellent	A+			
6.00 To 6.99	First Class	Very Good	А			
5.50 To 5.99	Higher Second Class	Good	B+			
4.50 To 5.49	Second Class	Satisfactory	В			
4.00 To 4.49	Pass	Fair	С			
0.00 To 3.99	Fail	Unsatisfactory	D			

### BCA Part I Semester I & II

# Choice Based Credit System with Multiple Entry and Multiple Exit Option (NEP-2020)

### Syllabus to be implemented from Academic Year 2022-23

- 1. TITLE: BCA
- 2. YEAR OF IMPLEMENTATION: Syllabus will be implemented from June 2022 onwards.
- 3. DURATION: BCA Part- I. The duration of course shall be one year (Two semesters).
- 4. PATTERN: Pattern of examination will be semester.
- 5. STRUCTURE OF COURSE:

	SEMESTER I																
Teaching S			Schen	ne			Examination Scheme										
		de		Theorem	ry			Practic	al			The	eory		P	ractical	
Courses	Sr. No	Course Co	Credits	No. of Lectures	Hours		Credits	No. of Lectures	Hours		Hours	Max	Total Marks	Min	Hours	Max	Min
	1	DSC A1	2	5	4		-	-	-		2	50	100	40	-	-	-
	2	DSC A2	2								2	50			-	-	-
	3	DSC A3	2	5	4		-	-	-		2	50	100	40	-	-	-
	4	DSC A4	2								2	50			-	-	-
rse	5	DSC A5	2	5	4		-	-	-		2	50	100	40	-	-	-
ino	6	DSC A6	2								2	50			-	-	-
A C	7	DSC A7	2	5	4		-	-	-		2	50	100	40	-	-	-
jP/	8	DSC A8	2								2	50			-	-	-
S	9	DSC A9	-	-	-		4	8	6.4		-	-	-	-	2	50	20
	10	DSC A10	-	-	-		4	8	6.4		-	-	-	-	2	50	20
	11	AECC-A	2	2	1.36		-	-	-		2	50	50	-	-	-	-
		Total (A)	1 8	22	17.36		8	16	13.2				450	-	-	100	-
n PA	12	SEC-1	-	-	-		2	4	1.36		-	-	-	-	2	50	20
Nor CG	13	VBC-1	-	-	-		1	2	0.48		-	-	-	-	-	-	-

### Discipline Specific Core (DSC) Courses Semester I

Sr. No.	Course Code	Name of Paper	Marks
1.	DSC A1	Fundamentals of Computer I	50 (The ory)
2.	DSC A2	Fundamentals of Computer II	50 (The ory)
3.	DSC A3	Programming with C I	50 (The ory)
4.	DSC A4	Programming with C II	50 (The ory)
5.	DSC A5	Basics of Mathematics I	50 (The ory)

6.	DSC A6	Basics of Mathematics II	50 (Theory)
7.	DSC A7	Office Automation I	50 (The ory)
8.	DSC A8	Office Automation II	50 (Theory)
9.	DSC A9	Programming with C I & II	50 (Practical)
10.	DSC A10	Office Automation I & II	50 (Practical)
11.	AECC-A	Business Communication-I	50 (Theory)
12.	SEC-1	-	50 (Practical)
13.	VBC-1	-	-

- DSC: Discipline Specific Core Course
- AECC: Ability Enhancement Compulsory Course
- SEC: Skill Enhancement Course (Vocational Studies): Field Projects/ Internship/ Apprentiship/ Community Engagement and Service. Any one from pool of courses. For SEC courses there shall be only practical examination of 50 marks
- VBC: Value Based Course (NSS/NCC/Sports/Cultural, etc.)

Link for the pool of SEC courses from National Skills Qualification Framework (NSQF) https://drive.google.com/file/d/176Vwvx4SC2ONrt69XADruzI2qnfBPI\_o/view?usp=sharing

	SEMESTER II																
Teaching Scheme						Examination Scheme											
		de		Theo	ry		Practical					The	eory		P	ractical	
Courses	Sr. No	Course Co	Credits	No. of Lectures	Hours		Credits	No. of Lectures	Hours		Hours	Max	Total Marks	Min	Hours	Max	Min
	1	DSC B1	2	5	4		-	-	-		2	50	100	40	-	-	-
	2	DSC B2	2	1							2	50			-	-	-
	3	DSC B3	2	5	4		-	-	-		2	50	100	40	-	-	-
	4	DSC B4	2								2	50			-	-	-
ses	5	DSC B5	2	5	4		-	-	-		2	50	100	40	-	-	-
Ino	6	DSC B6	2								2	50			-	-	-
0	7	DSC B7	2	5	4		-	-	-		2	50	100	40	-	-	-
PA	8	DSC B8	2								2	50			-	-	-
U U U	9	DSC B9	-	-	-		4	8	6.4		-	-	-	•	2	50	20
	10	DSC B10	-	-	-		4	8	6.4		-	-	-	-	2	50	20
	11	AECC-B	2	2	1.36		-	-	-		2	50	50	•	-	-	-
		Total (A)	1	22	17.36		8	16	13.2				450	-	-	100	-
			8														
on iPA	12	SEC-2	-	-	-		2	4	1.36		-	-	-	-	2	50	20
C C Z	13	VBC-2	-	-	-		1	2	0.48		-	-	-	-	-	-	-

### Discipline Specific Core (DSC) Courses Semester II

Sr. No.	Course Code	Name of Paper	Marks
1.	DSC B1	Operating System I	50 (The ory)
2.	DSC B2	Operating System II	50 (Theory)
3.	DSC B3	Data Structures using C I	50 (Theory)
4.	DSC B4	Data Structures using C II	50 (Theory)
5.	DSC B5	Basics of Electronics I	50 (Theory)
6.	DSC B6	Basics of Electronics II	50 (Theory)
7.	DSC B7	Relational Database Management Systems I	50 (The ory)
8.	DSC B8	Relational Database Management Systems II	50 (The ory)
9.	DSC B9	Data Structures using C I & II	50 (Practical)
10.	DSC B10	Relational Database Management Systems I & II	50 (Practical)
11.	AECC-B	Business Communication-II	50 (Theory)
12.	SEC-2	-	50 (Practical)
13.	VBC-2	-	-

- DSC: Discipline Specific Core Course
- AECC: Ability Enhancement Compulsory Course

- SEC: Skill Enhancement Course (Vocational Studies): Field Projects/ Internship/ Apprentiship/ Community Engagement and Service. Any one from pool of courses. For SEC courses there shall be only practical examination of 50 marks
- VBC: Value Based Course (NSS/NCC/Sports/Cultural, etc.)

Link for the pool of SEC courses from National Skills Qualification Framework (NSQF) https://drive.google.com/file/d/176Vwvx4SC2ONrt69XADruzI2qnfBPI\_o/view?usp=sharing

**Exit option after Level 5:** Students can exit with Certificate Course in Computer Application (with the completion of courses equal to minimum of 52 credits).

Course code: DSC-A1

Title of course: Fundamentals of Computer I

Theory: 32 Hrs (40 lecturers of 48 minutes)

Marks: 50 (Credit: 02)

### **Course Outcomes:**

The course will enable students to;

- 1. Understand Fundamental concepts of Computer
- 2. Basic knowledge of peripheral devices

### UNIT I

### (16 HOURS)

Introduction to computer, Characteristics of Computers, Block diagram of computer, History of computers, Generations of computer, Classification of Computers, Operating principles (based on their construction and working) – Digital, Analog & Hybrid, Applications of computer, Types of computers and features - micro, mini, mainframe and supercomputers, Number of Microprocessors – Sequential & Parallel, Number of users – Single User, Multi User, Network

### UNIT II

### (16 HOURS)

Components of Computer System, Central Processing Unit (CPU), ALU, Input Devices: Keyboard, Point and draw devices- mouse, joystick, light pen, Data Scanning devices- image scanner, OCR, OMR, MICR, Bar code reader, card reader, Voice Recognition Device. Output Devices- Monitor, Printer-Types of printer's, Projector. Computer Memory- Types of Memory (Primary And Secondary), RAM, ROM, Secondary Storage Devices (FD, CD, HD, Pen drive )

- 1. Computer Fundamentals by Pradeep K. Sinha, Priti Sinha
- 2. Fundamentals of Computers by V. Rajaraman
- 3. Computer Fundamentals: Architecture and Organization by B. Ram
- 4. UNIX Concepts And Applications by Sumitabha Das
- 5. A Practical Guide to Linux Commands, Editors, and Shell Programming by Mark G. Sobell

Course code: DSC-A2

Title of course: Fundamentals of Computer II Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02) Course Outcomes:

The course will enable students to;

- 1. Understand concept of Hardware & Software
- 2. Understand fundamental concept of UNIX/Linux

### UNIT I

### (16 HOURS)

Number Systems: Binary, Octal and Hexadecimal, Conversion from one base to another, Introduction to software, Definition of Software, Types of Software-System software, Application software and Utility software. Computer Languages, Types: Low Level (Machine, Assembly), High level Language, their features, advantages and disadvantages, Generation of Programming language: First (Machine), Second (Assembly), Third (High level-Procedure and object oriented like C, C++, java), Fourth generation (database programming and scripting perl, php), Features of Language, Language Translator: Types (Assembler, Compiler, Interpreter) and their functions

### UNIT II

#### (16 HOURS)

Introduction to Operating System, Meaning and Definition, Logical Architecture of a Computer System, Functions of Operating System, Booting of OS & it's types, Types of Operating System, Introduction to Linux, History and development of Linux, Features and Advantages of Linux, Concept of shell and its types, kernel, Kernel-shell relationship, Concept of file, types, file system tree, Different GPU (cal, date, echo, printf, bc, script, passwd, who, man)

- 1. Computer Fundamentals by Pradeep K. Sinha, Priti Sinha
- 2. Fundamentals of Computers by V. Rajaraman
- 3. Computer Fundamentals: Architecture and Organization by B. Ram
- 4. UNIX Concepts And Applications by Sumitabha Das
- 5. A Practical Guide to Linux Commands, Editors, and Shell Programming by Mark G. Sobell

# Choice Based Credit System with Multiple Entry and Multiple Exit Option

(NEP-2020)

### **BCA PART I SEM I**

Course code: DSC-A3 Title of course: Programming with C I Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

The course will enable students to;

- 1. To make the student learn a programming language
- 2. To develop logics which will help them to create programs, applications in C
- 3. Switch over to any other language in future

### UNIT I

### (16 HOURS)

Introduction to the C Language – Algorithm, Pseudo code, Flow chart, Background, C Programs, Identifiers, Data Types, Variables, Constants, Input / Output, Operators(Arithmetic, relational, logical, bitwise etc.), Expressions, Precedence and Associatively, Expression Evaluation, Type conversions

### UNIT II

### (16 HOURS)

Statements: Selection Statements (making decisions) – if and switch statements, Repetition statements (loops)-while, for, do-while statements, Loop examples, other statements related to looping – break, continue, go to, ternary operators

Arrays: Basic concepts, one-dimensional arrays, two – dimensional arrays, multidimensional arrays, C programming examples Pointers – Introduction (Basic Concepts), pointers to pointers, compatibility, Pointer Applications, Arrays and Pointers

- 1. Let Us C by Yashavant Kanetkar
- 2. C: The Complete Reference by Herbert Schildt
- 3. C Programming Language by Darrel L. Graham
- 4. The C Programming Language By Pearson
- 5. 'C' Programming in an Open Source Paradigm: A Hands on Approach by K.S.Oza, S.R.Patil and R.K.Kamat

Course code: DSC-A4 Title of course: Programming with C II Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

The course will enable students to;

- 1. To impart knowledge in creating and using Arrays of the C data types.
- 2. Write programs that perform operations using derived data types

### UNIT I

### (16 HOURS)

Functions: Introduction to Structured Programming, Functions- basics, user defined functions, inter function communication (call by value, call by reference), Standard functions. Storage classes-auto, register, static, extern, scope rules, arrays to functions, recursive functions, example C programs.

### UNIT II

Strings: Concepts, C Strings, String Input / Output functions, string manipulation functions, string /data conversion. Input and Output – Concept of a file, streams, text files and binary files, Differences between text and binary files, State of a file, Opening and Closing files, file input / output functions (standard library input / output functions for files), file status functions (error handling),Positioning functions.

### **Reference Books:**

- 1. Let Us C by Yashavant Kanetkar
- 2. C: The Complete Reference by Herbert Schildt
- 3. C Programming Language by Darrel L. Graham
- 4. The C Programming Language By Pearson
- 5. 'C' Programming in an Open Source Paradigm: A Hands on Approach by K.S.Oza, S.R.Patil and R.K.Kamat

### (16 HOURS)

Course code: DSC-A5

Title of course: Basics of Mathematics I Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

The course will enable students to;

- 1. Basic knowledge of set theory, functions and relations concepts, matrix needed for designing and solving problems.
- 2. Construct simple mathematical proofs and possess the ability to verify them.

### UNIT I

### (16 HOURS)

**SETS:** Introduction, Methods of describing of a set: Tabular form, Set builder form, Finite set, Infinite set, Empty set, Subset, Universal set, Equal sets, Disjoint sets, Complementary set, Operation on Sets: Union of sets, Intersection of sets, Difference of sets, Examples, De Morgan's Laws (without proof), Venn diagram, Examples, Cartesian product of two sets, Examples, Idempotent laws, Identity laws, Commutative Laws, Associative laws, Distributive laws, Inverse laws, Involution laws, Duality, Computer Representation of sets and its operations, Relations and Functions: Introduction, Operations on Functions, Injective, surjective and bijective functions.

### UNIT II

### (16 HOURS)

**Logic:** Introduction, Definition: Statement (Proposition), Types of Statements: Simple and compound statements, Truth values of a statement, Truth Tables and construction of truth tables, Logical Operations: Negation, Conjunction, Disjunction, Implication, Double Implication, Equivalence of Logical statements, Converse, Inverse and Contra positive, Statement forms: Tautology, Contradiction, and Contingency, Duality, Laws of logic: Idempotent laws, Commutative laws, Associative laws, Identity laws, Involution laws, Distributive laws, Complement laws, De Morgan's laws, Argument: Valid and Invalid arguments, Examples based on above.

- 1. Discrete Mathematics & Structures by Satinder Bal Gupta
- 2. Fundamental Approach to Discrete Mathematics by D. P. Acharjya, Sreekumar
- 3. Discrete Mathematical Structures by Kolman, Busby, Ross
- 4. Matrices by Shantinarayan

# Choice Based Credit System with Multiple Entry and Multiple Exit Option (NEP-2020)

### **BCA PART I SEM I**

Course code: DSC-A5 Title of course: Basics of Mathematics II Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

The course will enable students to;

- 1. Write an argument using logical notation and determine if the argument is valid or is not valid.
- 2. Use graph algorithms to solve problems.

### UNIT I

### (16 HOURS)

**Matrices:** Introduction, Types of matrices: Row matrix, Column matrix, Null matrix, Unit matrix, Square Matrix, Diagonal matrix, Scalar matrix, Symmetric matrix, Skew - symmetric matrix, Transpose of a matrix, Definition of Determinants of order 2nd & 3rd and their expansions, Singular and Non-Singular Matrices, Algebra of Matrices: Equality of matrices, Scalar Multiplication of matrix, Addition of matrices, Subtraction of matrices, Multiplication of matrices, Elementary Row & Column Transformations, Inverse of Matrix (Using Elementary Transformations), Examples based on above.

### UNIT II

### (16 HOURS)

**Graphs**: Introduction, Simple graph, Multi graph, Pseudo Graph, Digraph, Weighted Graph. Degree of Vertex, Isolated Vertex, Pendant Vertex, Walk, Path, Cycle, Types of Graph: Complete, Regular, Bi-Partite, Complete Bi-partite, Matrix Representation of Graph: Adjacency and Incidence Matrix, Operation on Graph: Union, Intersection, Complement, Examples based on above.

- 1. Discrete Mathematics by Schaum Series
- 2. Discrete Mathematics by K D Joshi
- 3. Sets, Logic and Maths for Computing by David Makinson
- 4. Discrete Mathematics and Its Applications by Kenneth H. Rosen
- 5. Discrete Mathematical Structures with Applications to Computer Science by Trembley, J.P. and Manohar, R

# Choice Based Credit System with Multiple Entry and Multiple Exit Option (NEP-2020)

### BCA PART I SEM I

Course code: DSC-A7 Title of course: Office Automation I Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02) Course Outcomes: After completion of this course students will be able to;

- 1. Understand the basics of MS Word
- 2. Understand the functionalities of MS Excel

### UNIT I

### (16 HOURS)

MS Word: Working with Documents -Opening & Saving files, Editing text documents, Inserting, Deleting, Cut, Copy, Paste, Undo, Redo, Find, Search, Replace, Formatting page & setting Margins, Converting files to different formats, Importing & Exporting documents, Formatting Documents - Setting Font styles, Font selection- style, size, colour etc, Type face - Bold, Italic, Underline, Case settings, Highlighting, Special symbols, Setting Paragraph style, Alignments, Indents, Line Space, Margins, Bullets &Numbering. Setting Page style Creating Tables- Table settings, Borders, Alignments, Insertion, deletion, Merging, Splitting, Sorting, and Formula, Drawing - Inserting ClipArts, Pictures/Files etc

### UNIT II

### (16 HOURS)

MS Excel: Spread Sheet & its Applications, Opening Spreadsheet, Menus - main menu, Formula Editing, Formatting, Toolbars, Using Icons, Spreadsheet types. Working with Spreadsheets-opening, Saving files, setting Margins, Converting files to different formats (importing, exporting, sending files to others), Spread sheet addressing - Rows, Columns & Cells, Referring Cells& Selecting Cells – Shortcut Keys. Inserting Data, Insert Cells, Column, rows & sheets, Symbols, Data from external files, Frames, Clipart, Pictures, Files etc, Inserting Functions, Manual breaks, Setting Formula - finding total in a column or row, Mathematical operations (Addition, Subtraction, Multiplication, Division, Exponentiation), Using other Formulae. Formatting Spreadsheets

- 1. Microsoft Word 2010: Level 2, by Judy Mardar and Pamela R. Toliver
- 2. Excel 2016 Bible 1st Edition by John Walkenbach

Course code: DSC-A8 Title of course: Office Automation II Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Understand the working of PowerPoint
- 2. Understand the uses of internet and email

### UNIT I

### (16 HOURS)

MS Power point: Introduction to presentation – Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation - Setting Presentation style, Adding text to the Presentation. Formatting a Presentation - Adding style, Colour, gradient fills, Arranging objects, Adding Header & Footer, Slide Background, Slide layout. Adding Graphics to the Presentation- Inserting pictures, movies, tables etc into presentation, Adding Effects to the Presentation- Setting Animation & transition effect.

### UNIT II

#### (16 HOURS)

Internet and Web Browsers: Definition & History of Internet, Uses of Internet - Definition of Web Addressing-URL-Different types of Internet Connections; Dial up connection, Broad band (ISDN, DSL, Cable), browsers and its types, internet browsing, searching - Search Engines - Portals - Social Networking sites- Blogs - viewing a webpage, downloading and uploading the website; Creating an email-ID, e-mail reading, saving, printing, forwarding and deleting the mails, checking the mails, viewing and running file attachments, addressing with cc and bcc.

Typing Skills: Typing and Keyboarding for Business Professionals

- 1. PowerPoint For Dummies, Office 2021 Edition 1<sup>st</sup> Edition by Doug Lowe
- Introduction to Information Technology Alexis Leon, Mathews Leon, and Leena Leon, Vijay Nicole Imprints Pvt. Ltd., 2013.
- 3. Computer & Internet Basics Step-by-Step Etc-end the Clutter Infinity Publishing

# Choice Based Credit System with Multiple Entry and Multiple Exit Option (NEP-2020)

### **BCA PART I SEM I**

Course code: AECC-A

Title of course: Business Communication-I

Theory: 32 Hrs (40 lecturers of 48 minutes)

Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. To provide an overview of Prerequisites to Business Communication
- 2. To put in use the basic mechanics of Grammar
- 3. To underline the nuances of Business communication
- 4. To impart the correct practices of the strategies of Effective Business writing

### UNIT I

### (16 HOURS)

Need and Importance of effective communication skills, Basic ways of communication (Listening, Speaking, Reading, Writing), Forms/methods of Communication (verbal-oral and written; non-verbal- Body language, facial expressions, eye contact, gestures, postures, paralinguistic features, signs, symbols, signals etc.), Communication cycle/process (sender, receiver, message, medium/channel, feedback, encoding and decoding) (Thinking, getting ideas, determining intent, selecting notes, and media, encoding, transmitting messages, decoding, receiving, perceiving, and interpreting, giving feedback, etc.), Barriers to communication (physical, mechanical, psychological, socio-cultural, linguistic, inter-personal, organizational, etc.) and techniques to overcome them.

#### **UNIT II**

### (16 HOURS)

Levels of communication: importance and nature (extra-personal, intrapersonal, interpersonal, transpersonal, organizational, mass and media communication, Communication in business context (channel/flow of communication in business context: formal, informal, vertical, horizontal/lateral, crosswise, grapewine, etc), Written Communication, the process of formal written communication – Designing a message, deciding purpose, analyzing audience, organizing, selecting, arranging ideas, and preparing outlines, enveloping a message – writing, evaluating, revising, and editing. Reading and analysis of Business articles, short reports, success stories and caselets.

### **Reference Books**

1. Communication Skills by Meenakshi Raman and Sangeeta Sharma

- 2. Communication Skills by Kumar and Lata
- 3. Business Communication by Raman and Sing
- 4. A Complete Course in Communication Skills by Dr. Ravi S. Sharma, Sheel Sons
- 5. Essentials of Business Communications by Rajendra Pal J.S. Korlahalli
- 6. Business Communication by Dr. Prakash M. Herekar, Mehta Publishing House Business Communication by U.S. Rai, S.M. Rai

Course code: DSC B1 Title of course: Operating System I Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Understand fundamental operating system
- 2. Define different OS design techniques
- 3. Distinguish main memory and virtual memory

### UNIT I

### (16 HOURS)

Evolution of Operating Systems: Types of operating systems - Different views of the operating systems – Principles of Design and Implementation. The process concept – system programmer's view of processes – operating system's views of processes – operating system services for process management. Process scheduling – Schedulers – Scheduling Algorithms,

### UNIT II

### (16 HOURS)

Introduction to Processes, Process Model, Process creation, Process termination, Process hierarchy, Process states. Introduction to memory management, Requirements (Relocation, Protection, Sharing, Logical organization, Physical organization). Memory partitioning- Fixed partitioning, Dynamic partitioning Paging, Segmentation, Concept of Virtual memory.

- 1. Operating Systems by Flynn, McHoes, Cengage Learning
- 2. Modern Operating Systems by Andrew S Tanenbaum
- 3. Operating Systems by Pabitra Pal Choudhury,
- 4. Operating System Concepts by Abraham Silberschatz, Peter Baer Galvin, Greg Gagne

Course code: DSC B2 Title of course: Operating System II Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Understand the concept of concurrency control
- 2. Understand various Memory Management techniques

### UNIT I

### (16 HOURS)

Files & File system, The File structure, File types, File access, File attributes, Basic file operations. Directories- Single-level & Hierarchical directory systems Path names & Directory operations, Differentiate between Windows and Linux OS, Processes and Threads, Concept of Multithreading, Types of Threads, Scheduling, Types of Scheduling, Scheduling Algorithms, and Thread Scheduling.

### UNIT II

# Process/thread Synchronization and Mutual Exclusion: Principles of Concurrency, Requirements for Mutual Exclusion, Mutual Exclusion: Hardware Support, Operating System Support (Semaphores and Mutex), Programming Language Support (Monitors). Classical synchronization problems: Readers/Writers Problem, Producer and Consumer problem, Inter process communication. Deadlock: Principles of Deadlock, Deadlock Modeling, Strategies to deal with deadlock: The Ostrich Algorithm, Deadlock Prevention, Deadlock Avoidance, Deadlock detection and recovery, An Integrated Deadlock Strategy, Example: Dining Philosophers Problem.

### **Reference Books:**

- 1. Operating Systems by Flynn, McHoes, Cengage Learning
- 2. Modern Operating Systems by Andrew S Tanenbaum
- 3. Operating Systems by Pabitra Pal Choudhury,
- 4. Operating System Concepts by Abraham Silberschatz, Peter Baer Galvin, Greg Gagne

### (16 HOURS)

Course code: DSC B3 Title of course: Data Structures using C I Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Implementation of Linked Lists.
- 2. Implementing various data structures using Stacks, Queues

### UNIT I

### (16 HOURS)

Data, Data Types, abstract Data type, Data Structure, Arrays as abstract data types (1D, 2D, Multidimensional) Linked lists: Concepts, Operations: Insert, Delete, Traversal, Static implementation using arrays, Dynamic implementation, doubly linked lists, Circular lists, Linked lists applications, Polynomial representation

### UNIT II

### (16 HOURS)

Stack: Concepts push and pop operations, Stack implementation using C, Stacks as linked lists, Stack Applications, conversion of infix expression to postfix and prefix expressions, Expression evaluation, Recursion. Queues: Concept, insert, And delete operations, Queue implementation using C, queues as linked lists, deque, priority queues, Applications of queue

- 1. Data structure Through C In Depth by S. K. Srivastav
- 2. Classic data Structures by Samantha
- 3. Data Structures Using C by Yashwant Kanitkar
- 4. Introduction to Data Structures using C by Ashok Kamthane
- 5. Data Structures using C by Bandopadhyay and Dey

Course code: DSC B4 Title of course: Data Structures using C II Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Implementation of trees
- 2. Implementing various sorting techniques and graphs

### UNIT I

### (16 HOURS)

Trees: Terminology and concepts, Binary trees representation, Static implementation using arrays Linked representation, binary search tree, Operation inserts and Delete, Tree Traversal- (Preorder, Inorder, Postorder), Representing trees as binary Trees, Height balanced trees (AVL tree), B Trees.

### UNIT II

Sorting: Concepts and needs, Bubbles, Quick, Selection, Insertion, Tree (Heap), Merge, Radix sort. Graphs: Graph terminology, Representation of graphs, path matrix, BFS, DFS

### **Reference Books:**

- 1. Data structure Through C In Depth by S. K. Srivastav
- 2. Classic data Structures by Samantha
- 3. Data Structures Using C by Yashwant Kanitkar
- 4. Introduction to Data Structures using C by Ashok Kamthane Data Structures using C by Bandopadhyay and Dey

### (16 HOURS)

Course code: DSC B5 Title of course: Basics of Electronics I Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Understand the concept of number system
- 2. Understand the functionality of logic gates

UNIT I	(16 HOURS)			
Number	Systems	&	Binary	Codes
Introduction to	Decimal, Binary, Hexa	adec imal Numb	er system ,Interconv	ersion from one system to

Another (examples ),code, Gray code, Exess-3 code, ASCII code, EBCDIC code, Concept of parity bit, Signed and unsigned numbers representation, 1's & 2's complement of binary numbers, 9's complement and binary arithmetic, Hamming code for error correction & detection

### UNIT II

### (16 HOURS)

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**Logic Gates :** AND, OR, NOT, NOR, NAND, EX-OR (Symbol, Expression and Truth Table). Application of EX-OR gate, Boolean algebra and identities, De Morgan's theorem and Inter conversion of (NAND and NOR), Simplifications of logic expressions logic Gates using: Boolean algebra, K map with examples, Introduction to logic families (TTL, ECL, CMOS), TTL NAND gate & CMOS NOT gate, Input output parameters Logic levels, switching speed, propagation delay, power dissipation, noise margins and fan in-out of TTL and CMOS, Tristate logic (inverter & buffer)

- 1. Digital Fundamentals by Morris and Mano, PHI Publication
- 2. Fundamental of digital circuits by A.ANANDKUMAR, PHI Publication
- 3. Digital Fundamaentals by FLOYD & JAIN, Pearsons Pub
- 4. Fundamentals of Logic Design by Charles H. Roth Thomson

# Choice Based Credit System with Multiple Entry and Multiple Exit Option (NEP-2020)

### BCA PART I SEM II

Course code: DSC B6 Title of course: Basics of Electronics II Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Present a problem oriented introductory knowledge of Digital circuits and its applications.
- 2. Focus on the study of electronic circuits

### UNIT I

### (16 HOURS)

Combinational Circuits: Introduction, Half adder, Full adder, Half & Full Subtractor, Parallel adder, Universal Adder & Subtractor, Encoder (decimal-BCD), priority encoder, Decoder (BCD-Decimal), 3x4 matrix keyboard encoder, Multiplexer and De-multiplexer, Study of IC 74153, 74151,7447,74138,74139,74148 etc.

### UNIT II

### (16 HOURS)

Sequential Circuits: Concept of sequential circuits ,Flip-flops : RS, Clocked RS, Latch, D (edge triggered), JK, Master-Slave JK in detail (including advantages, drawbacks & applications) PRESET & CLEAR in Flip-flop, Counter-synchronous, asynchronous ( up to 4-bit) ,up-down counter (3-bit), Modulus-N counter, applications of counter ,Construction of mod-5, mod-10 counter, Shift Register: SISO,SIPO, PISO, PIPO, Ring counter, Johnson counter (4-bits) Study of IC 7495,7490

- 1. Digital Fundamentals by Morris and Mano, PHI Publication
- 2. Fundamental of digital circuits by A. Anandkumar, PHI Publication
- 3. Digital Fundamentals by Floyd & Jain, Pearsons Pub
- 4. Fundamentals of Logic Design by Charles H. Roth Thomson

# Choice Based Credit System with Multiple Entry and Multiple Exit Option (NEP-2020)

### BCA PART I SEM II

Course code: DSC B7

Title of course: Relational Database Management Systems I

Theory: 32 Hrs (40 lecturers of 48 minutes)

Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Explain basic database concepts, applications, data models, schemas and instances
- 2. Describe the fundamental elements of relational database management systems

### UNIT I

### (16 HOURS)

Introduction: Introduction and applications of DBMS, Purpose of data base, Data, Independence, Database System architecture- Levels, Mappings, Database, users and DBA Database Design: Database Design Process, ER Diagrams - Entities, Attributes, Relationships, Constraints, keys, extended ER features, Generalization, Specialization, Aggregation, Conceptual design with the E-R model, Advantages and disadvantages of the DBMS, DBMS users, Database administrator, Role of DBA

### UNIT II

### (16 HOURS)

Basics of SQL, DDL, DML, DCL, structure – creation, alteration, defining constraints – Primary key, foreign key, unique, not null, check, In operator, Functions - aggregate functions, Built-in functions – numeric, date, string functions, set operations, sub-queries, correlated sub-queries, Use of group by, having, order by, join and its types, Exist, Any, All, view and its types.

- 1. SQL The Complete Reference by James Groff, Paul Weinberg, Andy Oppel
- 2. Database Management Systems by Rajiv Chopra
- 3. Database System Concepts by Abraham Silberschatz, Henry F. Korth, S. Sudarshan
- 4. An introduction to Database Systems by Bipin C. Desai

# Choice Based Credit System with Multiple Entry and Multiple Exit Option

### (NEP-2020)

### BCA PART I SEM II

Course code: DSC B8 Title of course: Relational Database Management Systems II Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Explain the basic concepts of relational data model, entity-relationship model, relational database design, relational algebra and SQL.
- 2. Improve the database design by normalization.

### UNIT I

### (16 HOURS)

Introduction to schema refinement, functional dependencies, reasoning about FDs. Normal forms: 1NF, 2NF, 3NF, BCNF, properties of decompositions, normalization, schema refinement in database design, Relational Algebric Operations: Select, Project, Union, Difference, Intersection, Cartesian Product, Natural Join.

### UNIT II

### (16 HOURS)

Introduction to Transaction Processing; Transaction and System Concepts; Desirable Properties of Transactions; Characterizing Schedules Based on Recoverability; Characterizing Schedules Based on Serializability. Stored procedures - introduction, creating, modifying, executing and dropping procedures - Stored functions – introduction, creating, modifying, executing and dropping functions - Database triggers – introduction, creating, modifying and dropping triggers, types of triggers.

- 1. SQL The Complete Reference by James Groff, Paul Weinberg, Andy Oppel
- 2. Database Management Systems by Rajiv Chopra
- 3. Database System Concepts by Abraham Silberschatz, Henry F. Korth, S. Sudarshan
- 4. An introduction to Database Systems by Bipin C. Desai

Course code: AECC B Title of course: Business Communication II Theory: 32 Hrs (40 lecturers of 48 minutes) Marks: 50 (Credit: 02)

### **Course Outcomes:**

After completion of this course students will be able to;

- 1. Communicate effectively in various formats
- 2. Improve writing skills in different format

### UNIT I

### (16 HOURS)

Effective speaking (extempore, prepared speeches, group communication), Business presentation skills (preparing effective power point presentations, presenting in a team), Group discussion and debate.

### UNIT II

### (16 HOURS)

Critical Thinking & amp; Writing Skills – Empower your writing skills: Mind Mapping, Prerequisites to paragraph writing, Methods of Paragraph Development, Precis writing, drafting notice, agenda and minutes of a business meeting, Business correspondence (Business letter writing): Principles, 7Cs, standard elements, standard formats, types- enquiry, reply to enquiry, order, complain, and complain settlement, Business proposal writing

- 1. Communication Skills for Engineers and Scientists by Mishra. B, Sharma. S
- 2. Essentials of Business Communication by Pal, Rajendra and Korlahalli, J.S.
- 3. Communication Skills for Engineers by C. Muralikrishna and S. Mishra
- 4. Communication Skills by Meenakshi Raman and Sangeeta Sharma
- 5. Communication Skills by Kumar and Lata
- 6. Business Communication by Raman and Sing