SHIVAJI UNIVERSITY, KOLHAPUR.



Accredited By NAAC with 'A' Grade

CHOICE BASED CREDIT SYSTEM

Syllabus For

B. Sc. Part – III

Computer Science (Optional)

SEMESTER – V & VI

(Syllabus to be implemented from June, 2020 onwards)

					,		ructur			8						
				S E M	1 E	STE	R – I (I	Duratio	n -	- 6 M	[onths])				
				EACHIN	NG						E	XAMI	NATIO	N SCHEM		
Sr.	e ect)		THEOR	Y		PF	RACTIC	AL			THE	EORY		PRACTICAL		
No.	Course (Subject) Title	Credits	No. of lectures	Hours		Credits	No. of lectures	Hours		Hours	Max	Total Marks	Min	Hours	Max	Min
1	DSC-A	2	5	4		2	4	3.2		2	50	100	35			-
2	DSC-A	2	5	4		2	4	3.2		2	50	100	35			
3	DSC-A	2	5	4		2	4	3.2		2	50	100	35			
4	DSC-A	2	5	4		2	-	5.2		2	50	100	33	DDA	CTICA	T I
5	DSC-A	2	5	4		2	4	3.7	3.2		50	100	35		INATI	
6	DSC-A	2	5	-		2	-	5.2			50	100	33		NNUA	
7	DSC-A	2	5	4		2	4	3.2	2.2		50	100	35			
8	DSC-A	2	5	4		2	-	5.2		2	50	100	33			
9	AECC-A	2	4	3.2						2	50	50	18			
	Total	18	24	19.2		8	16	12.8			-	450				
	S E M E S T E R – II (Duration – 6 Months)															
1	DSC-B	2	5	5 4	2 4	3.2	2	50	100	35		50	18			
2	DSC-B	2								2 50						
3	DSC-B	2	5	4	2 4	3.2	2	50	100	35	As per BOS	50	18			
4	DSC-B	2								2	50			Guide-		
5	DSC-B	2	5	4		2	4	3.2		2	50			lines	50	18
6	DSC-B	2								2	50					
7	DSC-B	2	5	4		2	4	3.2		2	50	100 35	35		50	18
8	DSC-B	2								2	50	-	10			
9	AECC-B Total	2 18	4 24	3.2 19.2		8		12.0		2	50	50 450	18	-	200	
G		36	48	38.4		0 16	16 32	12.8 25.6			-	450 900			200	
							52	1								
	tudent contact	-			-	-							-	nglish) : 110	0	
	heory and Prac						1						ester I	& II) : 52		
	DSC-Disciplin	-							.1 to	D A 38	and B1	to B38.				
	ECC – Ability							_								
• P1	ractical Examin	nation wi	ll be con	ducted an	nnua	ally for 5	0 Marks j	per cours	e(sı	ıbject)						
	xcept English,		-				-		e.N	1in.35	marksre	equiredf	orpassi	ngoutof100	•	
	here shall be s					-										
For S	(A) Non-Credit Self Study Course : Compulsory Civic Courses (CCC) For Sem I: CCC – I : Democracy, Elections and Good Governance															
	B) Non-Credit Self Study Course : Skill Development Courses (SDC) For Sem II: SDC – I : Any one from following (i) to (v)															
		•			•				1.	P	1	. • \	0.5	1 . 134		
	siness Commu me, Report & j			tation 11)	EV	ent mana	gement 11	1) Person	alit	y Deve	elopmen	it, iv) Yo	oga & P	nysical Ma	nageme	nt v)
resu	me, report & j	proposal	winning													

CBCS B.Sc. 3: (A) (i) Structure of B. Sc. Programme Sem I & II

Structure of B. Sc. Programme Semester III &IV

							R – III	(Durat	ior	1 – 6]	Month	s)				
				EACHIN	G								NATIO	ON SCHEN		
Sr.	e ct)	7	THEORY	Y		P	RACTIC	CAL	ļ		THE	ORY	1	PRA	CTICA	L
No.	Course (Subject Title	Credits	No. of lectures	Hours		Credits	No. of lectures	Hours		Hours	Max	Total Marks	Min	Hours	Max	Min
1	DSC-C	2	3	2.4		4	6.4	8	İ	2	50	100	35			
2	DSC-C	2	3	2.4		-	0.4	0		2	50	100	33			
3	DSC-C	2	3	2.4		4	6.4	8		2	50	100	35		OTICA	
4	DSC-C	2	3	2.4		-	0.4	0		2	50	100	33		CTICA IINATI	
5	DSC-C	2	3	2.4		4	4 6.4	8		2 50 100		35		AINATION NNUAL		
6	DSC-C	2	3	2.4		4		0		2	50	100	33	IS MATCHE		
7	AECC-C	4	4	3.2												
	TOTAL	16	22	17.6		12	19.2	24				300				
	S E M E S T E R – IV (Duration – 6 Months)															
1	DSC-D	2	3	2.4		4	6.4	8		2	50	100	35		100	35
2	DSC-D	2	3	2.4						2	50	100		As per BOS	100	
3	DSC-D	2	3	2.4		4	6.4	8		2	50	100	35	Guide-	100	35
4	DSC-D	2	3	2.4						2	50	100		lines	100	
5	DSC-D	2	3	2.4		4	6.4	8		2	50	100	35		100	35
6	DSC-D	2	3	2.4						2	50	100			100	
7	AECC-C AECC-D									3	70 30	100	25 10	·		
	TOTAL	12	18	14.4		12	19.2	24				400				
	TOTAL	28	40	32		24	38.4	48				700			300	
• St	udentcontac	thours	perweel	c:32Hou	ırs	(Min.)		• Tota	1 N	larks	for B.S	cII(In	cluding	EVS)	100	0
• T	heory and Pi	actical	Lecture	es : 48 l	Mi	nutesE	ach	• Tota	1 C	redit	s for B	.ScII	(Sem	ester III &	& IV) :	52
• I	DSC: -Discip	line Sp	ecific (Core Co	urs	se:Sele	ctanv3s	ubiectr	aiı	s.rele	evantto	thoseo	pteda	sB.Sc.I.		
	From DSCC	•					•	• •					•		DSCII	D50.
• A	AECC- Ability Enhancement Compulsory Course (1C):															
E	Environmental Studies: EVS (Theory – 70 & Project – 30 Marks)															
• P1	Practical Examination will be conducted annuallyfor100Markspercourse(subject)															
• E.	• Except Environmental Studies, combined passingfortwotheorypapersof50markseach.i.e.Min.35															
m	arks require	ed for p	oassing	out of1	00.	•										
• T	here shall b	e separ	ate pas	sing for	r th	eory a	nd pra	ctical c	oui	rses a	lso for	Envir	onme	ental Stud	lies.	
L		-	-			•	-				•					

<u> Structure - II</u>

ii) Structure of B. Sc. Programme Sem V &VI

					S]	EMI	ESTI	E R –	V	(Dura	ation –	6 Mont	hs)			
	le		TE	ACHIN	G SC	CHEM	E					EX	AMINATIC	ON SCHEM	Е	
Sr.	Tit]	THEOR	Y		PR	ACTIC	CAL				THEOI	RY	PRACTICAL		L
No.	Subject Title	Credits	No. of lectures	Hours		Credits	No. of lectures	Hours		Hours	Theory	Internal	Min Marks	Hours	Max Marks	Min Marks
1	DSE-E	2	3	2.4	İ					2	40	10	14+4=18			
2	DSE-E	2	3	2.4	1	8	20	16		2	40	10	14+4=18			
3	DSE-E	2	3	2.4]	0	20	10		2	40	10	14+4=18	PRACTICAL		
4	DSE-E	2	3	2.4						2	40	10	14+4=18	EXAMINATION IS ANNUAL		
5	AECC-E	2	4	3.2	ļ					2	40	10	14+4=18	1.57	MINUA	L
	TOTAL 10 16 12.8 8 20 16 200 50															
1	S E M E S T E R – VI (Duration – 6 Months) 1 DSF-F 2 3 2.4 2 40 10 14+4=18 As per															
1	DSE-F DSE-F	2	3	2.4 2.4	-	0	20	16		2	40	10 10	14+4=18 14+4=18	As per BOS	200	70
3	DSE-F	2	3	2.4		8	20	16		2	40	10	14+4=18	Guideli nes	200	70
4	DSE-F	2	3	2.4						2	40	10	14+4=18			
2	AECC-F	2	4	3.2						2	40	10	14+4=18			
	TOTAL	10	16	12.8		8	20	16			200	50				
G	RAND TOTAL	20	32	25.6		16	40	32			400	100			200	
• St	udentcontac	thours	perwee	ek:32Ho	ours	(Min))	•		• To	otal Mar	ks for E	B.ScIII(In	cluding E	nglish)	:700
• T	heory and Pi	ractical	l Lectu	re : 43	8 M	in.Ea	ch	•		• To	otal Cre	dits for	B.ScIII (S	Semester V	/ & VI) : 36
(S F	SE- Discipl Subjects)sele 1 to DSE - F	ctedatl 84 for	B.Sc.–] Semes	I.Selec ter - VI	tany	/4pair	rsofpap	oersfro	om	DSE-]	E1toDS		<i>,</i>		rses	
	ECC- Abilir	•			•	•										
							-									
	here shall be	_	-													
1	Non-Credit S Sem V: CCC		•		-	•					<i>,</i>					
Sem vi) In	fon-Credit Sel VI: SDC – II: terview & Pers ces, x) RTI & I	Any one sonal Pre	e from fo esentatio	ollowing m Skill, v	(vi) vii) E	to (x) Entrepre	eneurshi	p Deve	,		Skill, viii)	Travel &	z Tourism, ix) E-Banking	& Finar	ncial

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<u> Structure - III</u>

CBCS R.B. Sc. 3: (B) List of courses:

Course	Name of Course	Course	Name of Course						
code		code							
	B. Sc. 1: Sem I	DSC – 1A to	38 A						
DSC A1	Physics I	DSC A21	Geology I						
DSC A2	Physics II	DSC A22	Geology II						
DSC A3	Chemistry I	DSC A23	Seed Technology I						
DSC A4	Chemistry II	DSC A24	Seed Technology II						
DSC A5	Mathematics I	DSC A25	Microbiology I						
DSC A6	Mathematics II	DSC A26	Microbiology II						
DSC A7	Statistics I	DSC A27	Industrial Microbiology I						
DSC A8	Statistics II	DSC A28	Industrial Microbiology II						
DSC A9	Electronics I	DSC A29	Biochemistry I						
DSC A10	Electronics II	DSC A30	Biochemistry II						
DSC A11	Computer Science I	DSC A31	Psychology I						
DSC A12	Computer Science II	DSC A32	Psychology II						
DSC A13	Botany I	DSC A33	Food Science & Quality						
			control I						
DSC A14	Botany II	DSC A34	Food Science & Quality						
			control II						
DSC A15	Zoology I	DSC A35	Astrophysics I						
DSC A16	Zoology II	DSC A36	Astrophysics II						
DSC A17	Biotechnology (Opt) I	DSC A37	Nanotechnology (opt) I						
DSC A18	Biotechnology (Opt) II	DSC A38	Nanotechnology (opt) II						
DSC A19	Geography I								
DSC A20	Geography II	AECC – A	English – I						
h									

i) B. Sc. Part 1 (Sem I &II),

DSC: Discipline Specific Core Course

AECC – Ability Enhancement Compulsory Course

Course code	Name of Course	Course code	Name of Course
	B. Sc. 1: Sem II	DSC – 1 B to	o 38B
DSC B1	Physics III	DSC B21	Geology III
DSC B2	Physics IV	DSC B22	Geology IV
DSC B3	Chemistry III	DSC B23	Seed Technology III
DSC B4	Chemistry IV	DSC B24	Seed Technology IV
DSC B5	Mathematics III	DSC B25	Microbiology III
DSC B6	Mathematics IV	DSC B26	Microbiology IV
DSC B7	Statistics III	DSC B27	Industrial Microbiology III
DSC B8	Statistics IV	DSC B28	Industrial Microbiology IV
DSC B9	Electronics III	DSC B29	Biochemistry III
DSC B10	Electronics IV	DSC B30	Biochemistry IV
DSC B11	Computer Science III	DSC B31	Psychology III
DSC B12	Computer Science IV	DSC B32	Psychology IV
DSC B13	Botany III	DSC B33	Food Science & Quality control III
DSC B14	Botany IV	DSC B34	Food Science & Quality control IV
DSC B15	Zoology III	DSC B35	Astrophysics III
DSC B16	Zoology IV	DSC B36	Astrophysics IV
DSC B17	Biotechnology (Opt) III	DSC B37	Nanotechnology (opt) III
DSC B18	Biotechnology (Opt) IV	DSC B38	Nanotechnology (opt) IV
DSC B19	Geography III		
DSC B20	Geography IV	AECC – B	English – II

Sem II: DSC – 1B to 38B

Course code	Name of Course	Course code	Name of Course
	B. Sc. 2: Sem I	II DSC – 1C t	o 38C
DSC C1	Physics V	DSC C21	Geology V
DSC C2	Physics VI	DSC C22	Geology VI
DSC C3	Chemistry V	DSC C23	Seed Technology V
DSC C4	Chemistry VI	DSC C24	Seed Technology VI
DSC C5	Mathematics V	DSC C25	Microbiology V
DSC C6	Mathematics VI	DSC C26	Microbiology VI
DSC C7	Statistics V	DSC C27	Industrial Microbiology V
DSC C8	Statistics VI	DSC C28	Industrial Microbiology VI
DSC C9	Electronics V	DSC C29	Biochemistry V
DSC C10	Electronics VI	DSC C30	Biochemistry VI
DSC C11	Computer Science V	DSC C31	Psychology V
DSC C12	Computer Science VI	DSC C32	Psychology VI
DSC C13	Botany V	DSC C33	Food Science & Quality control V
DSC C14	Botany VI	DSC C34	Food Science & Quality control VI
DSC C15	Zoology V	DSC C35	Astrophysics V
DSC C16	Zoology VI	DSC C36	Astrophysics VI
DSC C17	Biotechnology (Opt) V	DSC C37	Nanotechnology (opt) V
DSC C18	Biotechnology (Opt) VI	DSC C38	Nanotechnology (opt) VI
DSC C19	Geography V	*	
DSC C20	Geography VI		

ii) B.Sc. Part 2 (Sem III &IV)

*Interdisciplinary Courses (IDS) (DSC - IC)

DSC IC39	Astrophysics I	DSC IC45	Plant Protection I
DSC IC40	Astrophysics II	DSC IC46	Plant Protection II
DSC IC41	Geochemistry I	DSC IC47	Pollution I
DSC IC42	Geochemistry II	DSC IC48	Pollution II
DSC IC43	Biochemistry I	DSC IC49	Fisheries I
DSC IC44	Biochemistry II	DSC IC50	Fisheries II

Course code	Name of Course	Course code	Name of Course
	B. Sc. 2: Sem IV	¹ DSC – 1D t	to 38D
DSC D1	Physics VII	DSC D20	Geography VIII
DSC D2	Physics VIII	DSC D21	Geology VII
DSC D3	Chemistry VII	DSC D22	Geology VIII
DSC D4	Chemistry VIII	DSC D23	Seed Technology VII
DSC D5	Mathematics VII	DSC D24	Seed Technology VIII
DSC D6	Mathematics VIII	DSC D25	Microbiology VII
DSC D7	Statistics VII	DSC D26	Microbiology VIII
DSC D8	Statistics VIII	DSC D27	Industrial Microbiology VII
DSC D9	Electronics VII	DSC D28	Industrial Microbiology VIII
DSC D10	Electronics VIII	DSC D29	Biochemistry VII
DSC D11	Computer Science VII	DSC D30	Biochemistry VIII
DSC D12	Computer Science VIII	DSC D31	Psychology VII
DSC D13	Botany VII	DSC D32	Psychology VIII
DSC D14	Botany VIII	DSC D33	Food Science & Quality
			control VII
DSC D15	Zoology VII	DSC D34	Food Science & Quality
			control VIII
DSC D16	Zoology VIII	DSC D35	Astrophysics VII
DSC D17	Biotechnology (Opt) VII	DSC D36	Astrophysics VIII
DSC D18	Biotechnology (Opt) VIII	DSC D37	Nanotechnology (opt) VII
DSC D19	Geography VII	DSC D38	Nanotechnology (opt) VIII
		*	
	Environmental Studies (Theory	1 /	
AECC D E	Environmental Studies (Project)		

Sem – IV

*Interdisciplinary Courses (IDS) (DSC – ID)

	i v	· · ·	
DSC ID39	Astrophysics III	DSC ID45	Plant Protection III
DSC ID40	Astrophysics IV	DSC ID46	Plant Protection IV
DSC ID41	Geochemistry III	DSC ID47	Pollution III
DSC ID42	Geochemistry IV	DSC ID48	Pollution IV
DSC ID43	Biochemistry III	DSC ID49	Fisheries III
DSC ID44	Biochemistry IV	DSC ID50	Fisheries IV

iii) B. Sc. Part 3 (Sem V &VI)

Course code	Name of Course	Course code	Name of Course
	B. Sc. 3: Se	m V DSE –	- 1E to 84E
DSE E1	Physics IX	DSE E45	Seed Technology IX
DSE E2	Physics X	DSE E46	Seed Technology X
DSE E3	Physics XI	DSE E47	Seed Technology XI
DSE E4	Physics XII	DSE E48	Seed Technology XII
DSE E5	Chemistry IX	DSE E49	Microbiology IX
DSE E6	Chemistry X	DSE E50	Microbiology X
DSE E7	Chemistry XI	DSE E51	Microbiology XI
DSE E8	Chemistry XII	DSE E52	Microbiology XII
DSE E9	Mathematics IX	DSE E53	Industrial Microbiology IX
DSE E10	Mathematics X	DSE E54	Industrial Microbiology X
DSE E11	Mathematics XI	DSE E55	Industrial Microbiology XI
DSE E12	Mathematics XII	DSE E56	Industrial Microbiology XII
DSE E13	Statistics IX	DSE E57	Biochemistry IX
DSE E14	Statistics X	DSE E58	Biochemistry X
DSE E15	Statistics XI	DSE E59	Biochemistry XI
DSE E16	Statistics XII	DSE E60	Biochemistry XII
DSE E17	Electronics IX	DSE E61	Psychology IX
DSE E18	Electronics X	DSE E62	Psychology X
DSE E19	Electronics XI	DSE E63	Psychology XI
DSE E20	Electronics XII	DSE E64	Psychology XII
DSE E21	Computer Science IX	DSE E65	Food Science & Quality control IX
DSE E22	Computer Science X	DSE E66	Food Science & Quality control X
DSE E23	Computer Science XI	DSE E67	Food Science & Quality control XI
DSE E24	Computer Science XII	DSE E68	Food Science & Quality control XII
DSE E25	Botany IX	DSE E69	Plant Protection V
DSE E26	Botany X	DSE E70	Plant Protection VI
DSE E27	Botany XI	DSE E71	Plant Protection VII
DSE E28	Botany XII	DSE E72	Plant Protection VIII
DSE E29	Zoology IX	DSE E73	Fisheries V
DSE E30	Zoology X	DSE E74	Fisheries VI

Discipline Specific Elective (DSE)

DSE E31	Zoology XI	DSE E75	Fisheries VII
DSE E32	Zoology XII	DSE E76	Fisheries VIII
DSE E33	Biotechnology (Opt) IX	DSE E77	Astrophysics IX
DSE E34	Biotechnology (Opt) X	DSE E78	Astrophysics X
DSE E35	Biotechnology (Opt) XI	DSE E79	Astrophysics XI
DSE E36	Biotechnology (Opt) XII	DSE E80	Astrophysics XII
DSE E37	Geography IX	DSE E81	Nanotechnology (Opt)IX
DSE E38	Geography X	DSE E82	Nanotechnology (Opt)X
DSE E39	Geography XI	DSE E83	Nanotechnology (Opt)XI
DSE E40	Geography XII	DSE E84	Nanotechnology (Opt)XII
DSE E41	Geology IX		
DSE E42	Geology X		
DSE E43	Geology XI		
DSE E44	Geology XII	AECC E	English III

SEM – VI

Course code	Name of Course	Course code	Name of Course
	B. Sc. 3: Se		– 1F to 84F
DSE F1	Physics XIII	DSE F45	Seed Technology XIII
DSE F2	Physics XIV	DSE F46	Seed Technology XIV
DSE F3	Physics XV	DSE F47	Seed Technology XV
DSE F4	Physics XVI	DSE F48	Seed Technology XVI
DSE F5	Chemistry XIII	DSE F49	Microbiology XIII
DSE F6	Chemistry XIV	DSE F50	Microbiology XIV
DSE F7	Chemistry XV	DSE F51	Microbiology XV
DSE F8	Chemistry XVI	DSE F52	Microbiology XVI
DSE F9	Mathematics XIII	DSE F53	Industrial Microbiology XIII
DSE F10	Mathematics XIV	DSE F54	Industrial Microbiology XIV
DSE F11	Mathematics XV	DSE F55	Industrial Microbiology XV
DSE F12	Mathematics XVI	DSE F56	Industrial Microbiology XVI
DSE F13	Statistics XIII	DSE F57	Biochemistry XIII
DSE F14	Statistics XIV	DSE F58	Biochemistry XIV
DSE F15	Statistics XV	DSE F59	Biochemistry XV
DSE F16	Statistics XVI	DSE F60	Biochemistry XVI
DSE F17	Electronics XIII	DSE F61	Psychology XIII
DSE F18	Electronics XIV	DSE F62	Psychology XIV
DSE F19	Electronics XV	DSE F63	Psychology XV
DSE F20	Electronics XVI	DSE F64	Psychology XVI
DSE F21	Computer Science XIII	DSE F65	Food Science & Quality control XIII
DSE F22	Computer Science XIV	DSE F66	Food Science & Quality control XIV
DSE F23	Computer Science XV	DSE F67	Food Science & Quality control XV
DSE F24	Computer Science XVI	DSE F68	Food Science & Quality control XVI
DSE F25	Botany XIII	DSE F69	Plant Protection IX
DSE F26	Botany XIV	DSE F70	Plant Protection X
DSE F27	Botany XV	DSE F71	Plant Protection XI
DSE F28	Botany XVI	DSE F72	Plant Protection XII
DSE F29	Zoology XIII	DSE F73	Fisheries IX
DSE F30	Zoology XIV	DSE F74	Fisheries X
DSE F31	Zoology XV	DSE F75	Fisheries XI

DSE F32	Zoology XVI	DSE F76	Fisheries XII
DSE F33	Biotechnology (Opt) XIII	DSE F77	Astrophysics XIII
DSE F34	Biotechnology (Opt) XIV	DSE F78	Astrophysics XIV
DSE F35	Biotechnology (Opt) XV	DSE F79	Astrophysics XV
DSE F36	Biotechnology (Opt) XVI	DSE F80	Astrophysics XVI
DSE F37	Geography XIII	DSE F81	Nanotechnology (Opt) XIII
DSE F38	Geography XIV	DSE F82	Nanotechnology (Opt) XIV
DSE F39	Geography XV	DSE F83	Nanotechnology (Opt) XV
DSE F40	Geography XVI	DSE F84	Nanotechnology (Opt) XVI
DSE F41	Geology XIII		
DSE F42	Geology XIV		
DSE F43	Geology XV		
DSE F44	Geology XVI	AECC F	English IV

B.Sc. Computer Science (Optional) Part III Semester-V&VI CBCS Syllabus to be implemented from June 2020 Onwards

- **1. TITLE:** Computer Science
- 2. YEAR OF IMPLEMENTATION: Revised Syllabus will be implemented from June2020onwards.
- **3. DURATION:** B.Sc. in Computer Science Part- III The duration of course shall be one year and two semesters.
- 4. PATTERN: Pattern of examination will be semester.
- **5.** STRUCTURE OF COURSE:

Sr.	Paper	Name of Paper	Marks
No.			
		Computer Science (Semester V)	·
1	DSE-21E	Core Java	40 (Theory)
2	DSE-22E	C# Programming	40 (Theory)
3	DSE-23E	Linux part- I	40 (Theory)
4	DSE-24E	Python Part -I	40 (Theory)
		Computer Science (Semester VI)	·
5	DSE-21F	Advance Java	40 (Theory)
6	DSE-22F	ASP .NET	40 (Theory)
7	DSE-23F	Linux Part- II	40 (Theory)
8	DSE-24F	Python Part -II	40 (Theory)
		Practical (Annual)	
5	Practical	Computer Science Practical Paper Based on	50
	Paper-IV	DSE-21E,22E,21F and 22F	(Practical)
6	Practical	Computer Science Practical Paper Based on DSE-	
	Paper-V	23E,24E,23F and 24F	50
	I		(Practical)
7	Practical	Software Project	100
	Paper VI		

STRUCTURE OF COURSE

6. EQUIVALENCE IN ACCORDANCE WITH TITLES AND CONTENTS OF PAPERS (FOR REVISED SYLLABUS)

Paper No.	Title of old paper	Paper No.	Title of New paper	
	SEMESTER V			
IX	Computer Networking	IX	More chances be given	
X	Visual Programming using C#	X	C# Programming	
XI	Linux Operating System	XI	Linux- I	
XII	MY SQL and PHP	XII	More chances be given	
	SE	MESTEI	R – VI	
XIII	Network Technology and Windows Server 2008	XIII	More chances be given	
XIV	Java Programming	XIV	Core Java	
XV	Advanced Linux OS	XV	Linux- II	
XVI	E-commerce	XVI	More chances be given	
	PRAC	CTICAL	(ANNUAL	
PATTERN)				
	Computer Science		More chances be given	
	Practical Paper-IV,V and			
	VI			

B.Sc. Part –III Computer Science Optional (Semester– V) Course Code: DSE-21E Paper IX Course Title: Core Java Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.) Teaching Scheme: Theory – 03 Lect. / Week

Credits: 02

Objectives:

The objective of this course is to teach the learner how to use Object Oriented paradigm to develop code

and understand the concepts of Core Java and to cover-up with the pre-requisites of Core java.

Course Outcomes:

- 1.Object oriented programming concepts using Java.
- 2.Knowledgeof input, its processing and getting suitable output.
- 3.Understand, design, implement and evaluate classes and applets
- 4. Understand concept of Multiprogramming and Exception Handling

Unit	Content	Hours Allotted
Ι	 Introduction to java History of java Features of Java Comparison between C++ and java Java Virtual Machine(JVM) Tokens Java Keywords Data Types-integer(byte,short,int ,long),floating point(float, double),char, boolean Operators-arithemetic,relational,logical,unary,ternary,bitwise Branching and looping statement Typecasting-Implicit and Explicit Command line arguments Writing simple java program Compiling and executing Java program 	12
II	 Object Oriented Programming using Java Introduction- Class, Object and method staticKeywords,Constructors,and destructor super and thisKey Word Encapsulation and Abstraction Inheritance- Definition and its types- single,multilevel,hierarchical Polymorphism-Definition and concepts of overloading and overriding Difference between Overloading and overriding Abstract Classes and Interfaces String- String and String Buffer class Defining package System Packages –java, lang, awt, javax, swing, net, io, util. 	12

Total Marks: 40

	user defined packages-creating and accessing the package	
	Multithreading, Exception Handling and Applets	
	• Creating threads, extending a thread class- declaring the class, run() method	
	Stopping and blocking threads	
	• Life cycle of thread	
	• Using thread method	
	• Thread priority	
Ш	• Definition of exception	12
	• Syntax of exception handling code	
	Multiple catch statement	
	• Using finally statement	
	Applets Definition	
	Building applet code	
	Applet life cycle	
	• Adding applet code to HTML file	
	Introduction to Abstract Window Toolkit (AWT)	

Reference Books:

- 1. Programming with JAVA, A Primer by E Balaguruswamy
- 2. Herbert Schildt, Java2: The Complete Reference, Tata McGraw-Hill
- 3. Java Programming- Rajendra Salokhe (Aruta Pub)
- 4. The Java Tutorials: http://docs.oracle.com/javase/tutorial/)
- 5. The Java Tutorials of Sun Microsystems Inc

Practical Based on DSE 21E(Lab course IV)

- 1. Java programs based on branching and looping statements.
- 2. Java programs based Type Casting
- 3. Java programs based on command line arguments
- 4. Java programs based on constructors
- 5. Java programs based on inheritance
- 6. Java programs based on method overloading
- 7. Java programs based on method overriding.
- 8. Java programs based on interfaces
- 9. Java programs based on packages
- 10. Java programs based on multithreading
- 11. Java programs based on exception handling
- 12. Java programs with applets.

B.Sc. Part –III Computer Science Optional (Semester– V) Course Code: DSE-22E Computer Paper X Course Title: C# Programming Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.) Teaching Scheme: Theory – 03 Lect. / Week

Credits: 02 Course Outcomes:

Total Marks:40

This course will cover the practical aspects C#.NET framework. The goal of this course is to introduce the students to the basics of OOPs and windows application program.

Unit	Content	Hours Allotted
Ι	 Introduction to .Net .NET Framework Architecture An Overview Components of .NET: CLR ,CLS Microsoft Intermediate Language ("MSIL" or "IL"), The Common Type System (CTS), Namespaces, .NET Framework Base Classes, DLL and Exe. An Overview of C# History and Features of C#. Data Types, Value and Reference Types, Boxing and Unboxing Properties : Set and Get C# - Flow Control: Branching, Switching and Looping Structure 	12
Ш	 Object oriented Concepts C# Program compilation and execution Command Line Arguments Programming Examples using Console application , Classes and Objects Inheritance Polymorphism Abstract Classes Sealed Classes Partial Classes Exception Handling 	12
ш	 Introduction to Windows Form Application Using C# IDE – (Integrated Development Environment) Form Controls: Label, Button, Textbox, Checkbox, RadioButton, Timer, calendar, ListBox, Image and overview of remaining all common controls its properties and events 	12

References:

- 1. C# 4.0 The Complete Reference Schildt Mc Graw Hill
- 2. Inside C# By Tom Archer, Andrew Whitechapel (Microsoft Pub)
- 3. Programming in C#- E Balagurusamy

Practical Based on DSE-E22

- 1. Write a C# program that print hello word using command line argument.
- 2. Write a console application program to demonstrate switching, looping, branching statement.
- 3. Write a console application for swapping of 2 numbers using Pass by value.
- 4. Write a console application for swapping of 2 numbers using Pass by Reference.
- 5. Write a C# program that uses explicit keyword.
- 6. Write a C# program that uses implicit keyword.
- 7. Write a C# program to implement out parameter.
- 8. Write C# program to display factorial of number.
- 9. Write C# program to display prime factors of entered number.
- 10. Write C# program check entered number is even or odd.
- 11. Write C# program to demonstrate array.
- 12. Create DLL and implement in another console application.
- 13. Write C# program to demonstrate static and non-static methods.
- 14. Write C# program to demonstrate Inheritance.
- 15. Write C# program to demonstrate Interface.
- 16. Write C# program to demonstrate abstract class.

B.Sc. Part –III Computer Science Optional (Semester– V) CourseCode: DSE-23E Computer Paper XI Course Title: LINUX Part I Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.) Teaching Scheme: Theory – 03 Lect. / Week

Credits: 02

Total Marks:40

Course Outcomes

- 1. Upon completion of this course, students should have a good working knowledge of Linux.
- 2. Allowing them to easily use any Linux distribution.
- 3. This course shall help student to learn advanced subjects in computer science practically.

Unit	Contents	Hours Allotted
I	 Introduction to Linux History of Linux Architecture of Linux Operating System Services Shell Types of Shell Kernel Login, Logout General Purpose Utilities (banner, cal, date, calendar, who, tty, uname, password, lock, echo, tput, bc, clear, script, wc, head, tail, echo, test, expr) 	9
Π	 File System, System Calls and Process Basic file system management Files Types, Boot block, Super block, Inode table Storage and Accessibility of files Finding Information of commands File and Directory Commands File and Directory Manipulation commands File ownership and permission Open, Read, Write, Close Mounting and Un-mounting File System Process States and Transitions Process Creation Signal Process Termination Awaiting Process Termination Invoking Other Programs Process Management(ps, kill, background processing, no hang up, SPOOL, job scheduling using at command) 	18
ш	 Editors and Shell Scripting Types of editors Modes of Operation 	9

Editing Text Files
Block Commands
Set Commands
Command Line Options
Choosing a Shell
Invoking the Shell Variables
Getting input from keyboard
Special Variables
Control Statement- Conditional
Iterative Statements
Regular expression

Reference Books

- 1. Linux Commands- Instant Reference by Bryan PF affenberge
- 2. The Design of the Unix Operating System- Bach
- 3. Unix Shell Programming- Yashwant Kanetkar
- 4. Unix Concepts and Application Sumitabhadas
- 5. Linux : The Complete Reference- Richard Peterson

Practical Based on DSE-23E

- 1. Demonstration of General Purpose Utilities.
- 2. Write a shell script using if statements to check file exists or not.
- 3. Write a shell script to copy a file.
- 4. Write a shell script to check the given number is odd or even.
- 5. Write a shell script to check file permission.
- 6. Write a shell script to calculate the grade of student.
- 7. Write a shell script to find out given word contains vowel and also the entered vowel is small case or capital.
- 8. Write a shell script to display given year is leap year or not.
- 9. Write a shell script to greet message according to time.
- 10. Write a shell script to print the Fibonacci series.
- 11. Write a shell script to print the numbers between 1 to 10.
- 12. Write a shell script to read name, sex and marital status and display the same.

B.Sc. Part –III Computer Science Optional (Semester– V) Course Code: DSE-24E Computer Paper XII Course Title: Python Part I Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.) Teaching Scheme: Theory – 03 Lect. / Week

Credits: 02

Total Marks: 40

Objective

Master the fundamentals of writing Python scripts

Course Outcomes:

- 1. To understand why Python is a useful scripting language for developers
- 2. To learn how to write loops and decision statements in Python
- 3. To learn how to use lists, tuples, and dictionaries in Python programs

Unit	Contents	Hours Allotted
	Introduction	
	• History	
	• Features	
	• Setting up path	
	Working with Python Device Sumtary	
	Basic SyntaxKeywords	
	KeywordsVariable and Data Types	
	Operator	
I	 Input, output functions 	12
	- input, output functions	
	Conditional Statements & Looping	
	• If	
	• If- else	
	• Nested if-else	
	• For	
	• While	
	Nested loops	
	Control Statements	
	Break Continue	
	ContinuePass	
	• 1 dss	
	String Manipulation	
	Accessing Strings	
	Basic Operations	
II	String slices	12
	Function and Methods	
	Lists	
	• Introduction	
	Accessing list	
	• Operations	
	Working with lists	
	Function and Methods	

III	Tuple • Introduction • Accessing tuples • Operations • Working • Functions and Methods Dictionaries • Introduction • Accessing values in dictionaries • Working with dictionaries • Properties • Functions	12
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Reference Books

- 1. Practical Programming: An introduction to Computer Science Using Python, second edition, Paul Gries, Jennifer Campbell, Jason Montojo, The Pragmatic Bookshelf.
- 2. Python for Informatics: Exploring Information, Charles Severance
- 3. Learning Python, Fourth Edition, Mark Lutz, O'Reilly publication
- 4. Introduction to Python for Computational Science and Engineering (A beginner's guide), Hans Fangohr
- 5. John V Guttag. "Introduction to Computation and Programming Using Python", Prentice Hall of India
- 6. R. Nageswara Rao, "Core Python Programming", Dreamtech

Prctical Based on DSE-24E

- 1. Python program to add two numbers
- 2. Python program for factorial of a number
- 3. Python program for simple interest
- 4. Python program to check if a string is palindrome or not
- 5. Python program to reverse words in a given string in python
- 6. Python program to find out ways to remove i'th character from string in python
- 7. Python program to check if a substring is present in a given string
- 8. Python program to interchange first and last elements in a list
- 9. Python program to swap two elements in a list
- 10. Python program to find out different ways to clear a list in Python
- 11. Python program to reversing a List
- 12. Python Program for Linear Search
- 13. Python Program for Insertion Sort
- 14. Python Program to demonstrated use of dictionaries by Key or Value
- 15. Python Program to remove a key from dictionary

B.Sc. Part –III Computer Science Optional (Semester– VI) Course Code: DSE-21F

Paper XIII

Course Title: Advanced Java Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.) Teaching Scheme: Theory – 03 Lect. / Week

Credits: 02

Objectives:

Explore advanced topic of Java programming for solving problems.

Course Outcomes:

- The student will be able to develop distributed business applications, develop web pages Using advanced server-side programming through servlets and Java server pages.
- 2) Demonstrate approaches for performance and effective coding
- 3) To learn database programming using Java
- 4) To study web development concept using Servlet and JSP

Unit	Content	Hours Allotted
I	 Swing and JDBC Concept of swing MVC architecture Component of swing: JFrame,JComponent,JLable, JTextfields, JCheckbox, JPanel, JRadiobuttons, JTabbed Pane,JButton, JTree, JTable, JMenu Difference between AWT and Swing Introduction Java Data Base Connectivity (JDBC) JDBC Connection Statements, ResultSet. simple program Executing commands and SQL queries Updatable ResultSet Forward Only ResultSet Scrollable ResultSet PreparedStatement Connection Modes, SavePoint. 	12
П	 Servlet Introduction to Servlet Hierarchy of Servlet Life cycle of servlet ServletConfig ServletContext Servlet API packages- javax.servlet and javax.servlet.http Servlet Communication Handing get and post request (HTTP) Handling a data from HTML to servlet Retrieving a data from database to servlet 	12

Total Marks: 40

	Session tracking – User Authorization, URL rewriting, Hidden form fields	
III	 Java Server Page (JSP) Concept of JSP Life cycle of JSP JSP v/s Servlet Components of JSP: Directives, Tags Scripting elements – Declarations, Expressions, Scriplets, Comments Implicit objects of JSP Connecting to database Simple application using JSP 	12

Reference Books

- 1. Programming with JAVA, A Primer by E Balaguruswamy
- 2. Herbert Schildt, Java2: The Complete Reference, Tata McGraw-Hill
- 3. Java Programming- Rajendra Salokhe (Aruta Pub)
- 4. Java 2 Black Book –(DreamTech)
- 5. The Java Tutorials: http://docs.oracle.com/javase/tutorial/)
- 6. The Java Tutorials of Sun Microsystems Inc

Practical Based on DSE-21F

Practical Program List

- 1. Program on Swing
- 2. Simple program using servlet
- 3. Simple program using JSP
- 4. Program on Database Connection.
- 5. Develop a java application to store image in a database as well as retrieve image from database
- 6. Create EMP table in Database and perform insert ,update ,and delete operation on EMP table using JSP.

B.Sc. Part –III Computer Science Optional (Semester– VI) CourseCode:DSE-22F Computer Paper XIV

Course Title: ASP .NET Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.) Teaching Scheme: Theory – 03 Lect. / Week

Credits: 02

Total Marks:40

Course Outcomes:

This course will cover the practical aspects of multi-tier web based application development using the .NET framework. The goal of this course is to introduce the students to the basics of distributed Web application development.

Unit	Content	Hours Allotted
Ι	 Introduction to ASP.Net: Web browser, web server HTTP request response structure HTML form elements GET/POST method Client side and Server side programming. Web form life cycle, page events, Visual studio IDE. Server Controls: Textbox, Listcontrols, FileUpload, Linkbutton, Imagemap, Image, Imagebutton, Calender, Literal control, Radiobutton, Checkbox, Validation Controls Navigation controls Master Page. 	14
П	 Asp.Net State Management Cross page postback property of button, Response.Redirect, Server.transfer, Response.Write, Hiddenfield control, View State, Cookies, Session, Application Global.asax 	10

	• Caching		
	Database and ADO.Net		
	• Sql Server Database.		
	Data controls		
	o Gridview		
ш	o Listview		
	o FormView		
	• DetailsView,		
	• Repeater	12	
	Introduction to ADO.Net		
	• ADO.NET Architecture- Connection, command, data reader,		
	data adapter, data set		
	• Understanding connected layer of ADO.NET and disconnected		
	layer of ADO.NET		
	Basics of Crystal reports		

Reference Books:

- Beginning ASP.NET 4.5 in C# and VB, Wrox, 2012, ISBN-10: 1118311809
- Beginning ASP.NET 4.5 in C#, Apress, 2012, ISBN-10: 1430242515
- Pro C# with .NET 3.0, Andrew Troelsen, Apress, 2007, ISBN 978-1-59059-823-8

Practical Experiments based on DSE-F22:

- 1. Write an Asp.Net Program to print a Message on web form.
- 2. Write an Asp.Net Program to Create Simple Web Application using two or more web form.
- 3. Write an Asp.Net Program to set a link for new Page.
- 4. Write an Asp.Net Program to demonstrate different common Control.
- 5. Write an Asp.Net program using while or for loop to print sum of first 100 ODD and Even Numbers.
- 6. Write an Asp.Net Program to add the value of Text Box in to Dropdown List and List box Controls.
- 7. Write an Asp.Net Program to Delete Items from Dropdown list and List box.
- 8. Write an Asp.Net Program to set Image on Image Control according to selection of image name from dropdown list.
- 9. Write an Asp.Net Program to demonstrate use of Master Page.
- 10. Program to demonstrate ADO.Net connected architecture.
- 11. Program to demonstrate ADO.Net disconnected architecture

- 12. Program to demonstrate client side state management.
- 13. Program to demonstrate serverside state management.
- 14. Write an Asp.Net Program to perform Insert and update operation in Database.
- 15. Write an Asp.Net program to perform Search and Delete operation in Database.
- 16. Write an Asp.net program to display the records from database using Data Reader Object.

B.Sc. Part –III Computer Science Optional (Semester– VI) CourseCode:DSE-23F

Computer Paper XV

Course Title: Linux Part II Total Contact Hours: 36 Hrs (45 Lectures of 48 Min.) Teaching Scheme: Theory – 03 Lect. / Week

Credits:02

Course Outcome:

1. This course covers design principles of Linux Operating System Memory management.

2. Structure of File system and virtual file system is also elaborated.

3. This course contains details of shell programming and introduces System administration

Unit	Content	Hours Allotted
Ι	Memory Management and Advanced vi • Swapping • Demand Paging • ex Mode- handling Multiple Files • Named Buffer • Numbered Buffers • Entering control characters • Searching for a characters	9
II	Filters and Advanced Shell Programming • sed and sed options • grep and grep options • Line Addressing • Multiple Instruction(-E and -F) • Context Addressing • Writing Selected Lines to a File • Shell and subshell • Command Line Arguments • Exporting Shell Variables • Arrays • Shell Functions	18
III	Networking Tools Introduction to TCP/IP Network Management Tools- Firewall The write command The wall command cron	9

Total Marks:40

Reference Books:

- 1. Linux Commands –Instant Reference by Bryan PF affenberge
- 2. The design of the Unix Operating System- Bach
- 3. Unix Shell Programming- Yashwant Kanetkar
- 4. Unix Concepts and Applications- Sumitabha das
- 5. Linux : The Complete Reference- Richard Peterson

Practical Based on DSE-23F

- 1. Write a shell script using grep command to print prime numbers between 1 to 30.
- 2. Write a shell script to find whether the supplied user working on network or not. If he/she is working then display his/her login time.
- 3. Write a anawk program to display customer earning report with given format.
- 4. Write a shell script which accepts a file name as a input. Find out whether it is ordinary file or directory. If a file is available then display all file access permission on screen.
- 5. Write a shell script which copies files from one directory to another during copy command.
- 6. Write an awk program to display stock report with given format.
- 7. Create a data file which contains given format and perform the given operations on that data file using sed.
- 8. Write a shell script to copy a file using command line argument, source file must be exists and readable and target file must be non existing file name.
- 9. Write a shell script, which works similar to we command accept filename as command line argument.
- 10. Accept any word through command line argument and find out its length.

B.Sc. Part –III Computer Science Optional (Semester– VI) CourseCode:DSE-24F Computer Paper XVI Course Title: Python Part II Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.) Teaching Scheme: Theory – 03 Lect. / Week

Credits:02

Course Outcomes:

Total Marks:40

- 1. To learn how to write functions and pass arguments in Python
- 2. To learn how to build and package Python modules for reusability
- 3. To learn how to use exception handling in Python applications for error handling

Unit	Content	Hours Allotted
Ι	Functions	12
	Defining a function	
	Calling a function	
	• Types of functions	
	Function Arguments	
	Anonymous functions	
	Global and local variables	
II	Modules	12
	Importing module	
	• Math module	
	Random module	
	Packages	
	Composition	
	Input-Output	
	Printing on screen	
	Reading data from keyboard	
	Opening and closing file	
	 Reading and writing files 	
	• Functions	
III	Exception Handling	12
	• Exception	
	Exception Handling	
	• Except clause	
	• Try, finally clause	
	User Defined Exceptions	
	Object Oriented Programming Concepts	
	Class and object	
	• Attributes	
	• Inheritance	
	Overloading	
	• Overriding	
	Data hiding	

Reference Books:

- 1. Practical Programming: An introduction to Computer Science Using Python, second edition, Paul Gries, Jennifer Campbell, Jason Montojo, The Pragmatic Bookshelf.
- 2. Python for Informatics: Exploring Information, Charles Severance
- 3. Learning Python, Fourth Edition, Mark Lutz, O'Reilly publication
- 4. Introduction to Python for Computational Science and Engineering (A beginner's guide), Hans Fangohr
- 5. John V Guttag. "Introduction to Computation and Programming Using Python", Prentice Hall of India
- 6. R. Nageswara Rao, "Core Python Programming", Dreamtech

Practical Based on DSE-24F

- 1. Write a simple Python function to check whether x is even or odd
- 2. Write a simple Python program to demonstrate default arguments to function
- 3. Write a simple module (e.g. calc.py) for addition and subtraction
- 4. Write a program for importing sqrt() and factorial from the module math
- 5. Write a program to provide the facility to input and display it on the screen
- 6. Write a program to demonstrate to open and close file
- 7. Write a Python program to handle simple runtime error
- 8. Write program to handle multiple errors with one except statement
- 9. Write a python program to create user-defined exception
- 10. Write Python code to illustrate clean up (finally) actions
- 11. Write a program to demonstrate the use of class
- 12. Write a Python program to demonstrate inheritance
- 13. Write a Python program to demonstrate overloading
- 14. Write a Python program to demonstrate overriding

NATURE OF QUESTION PAPER AND SCHEME OF MARKING: The practical Paper – IV is based on Paper No. IX, X, XIII and XIV. The practical Paper – V is based on Paper No. XI, XII, XV and XVI. The practical Paper – VI is of Major Project work done by the student.

NATURE OF PRACTICAL QUESTION PAPER:

1. The practical question paper IV and V for B.Sc.-III(computer science) will be of maximum 50 marks each.

2. The practical paper IV having four questions out of which two questions are based on

Paper –IX (Sem.-V) Paper-XIII (Sem.-VI) and two questions are based on Paper X(Sem.V), Paper-XIV (Sem.-VI)

 The practical paper V having four questions out of which two questions are based on Paper – XI (Sem.-V), Paper XV (Sem.-VI) and two questions are based on Paper-XII(Sem.-V), Paper-XVI (Sem.- VI)

4. The Student has to attempt any TWO questions out of FOUR questions. Each question carries 20 marks.

5. 10 marks are for Viva and certified Journal.

6. The student appearing for the practical examination is expected to write paper work for TWO questions. Paper work is compulsory and it includes problem analysis, Algorithm, source code, output and tracing.

7. It is expected to complete the paper work within 120 minutes. The student has to complete his/her actual practical experiment on machine within 90 minutes. The practical based viva will be of 30 minutes duration.

8. The duration of practical will be 4 hours.

9. Practical Paper VI is Project work of 100 marks.

Practical Paper VI: Project work - 100 marks

Project work Guidelines:

1. Institute is expected to conduct Industrial visit to any computerized industry and students are supposed to submit the report based on same.

2. Software development project is to be carried out by the candidate in actual consumer environment taking some real life problem.

3. The candidate submit the project work according to norms of software engineering i.e. the project document should contain Introduction, detailed design, sample testing and conclusion(Guidelines and other details are mentioned at **Appendix -1 and 2**)

4. Project will have internal guide to supervise and monitor the progress of the project. The internal guide may assign the project to the student or within the group of student (maximum 2 candidates in group) depending upon the complexity of the problem preferably using MySQL /MSSQL/Oracle as a back end and C#.NET/ASP with C#/PHP/ Java as a front end.

5. There will be online demonstration of project work in the presence of the external examiner and it will be considered for the evaluation.

6. The mark distribution for Practical paper VI will be as follows:

Project documentation	:	30 marks
On-line Presentation	:	20 marks
Project Based Viva-voce	:	30 marks
Industrial Visit Report	:	20 marks
Total Marks	:	100marks

Appendix-1

Guidelines for Project:

Number of Copies: The student should submit two Hard-bound copies of the Project Report. (one copy for institute and one copy for student)

Acceptance/Rejection of Project Report:

The student must submit an outline of the project report to the college for approval. The college holds the right to accept the project or suggest modifications for resubmission.

Format of the Project Report:

The student must adhere strictly to the following format for the submission of the Project Report.

a. Paper:

The Report shall be typed on white paper, A4 size, for the final submission.

b. Typing:

The typing shall be of standard letter size, 1.5 spaced and on one side only. (Normal text should have Arial Font size 12. Headings have bigger size i.e. up to size 14)

c. Margins:

- The typing must be done in the following margins:
- Left ----- 1.5 inch, Right ----- 1 inch
- Top ----- 1 inch, Bottom ----- 1 inch

d. Front Cover:

The front cover should contain the following details:

- TOP : The title in block capitals of 6mm to 15mm letters.
- CENTRE: Full name in block capitals of 6mm to 10mm letters.
- BOTTOM: Name of the University, Course, Year of submission -all in block capitals of 6mm to 10mm letters on separate lines with proper spacing and centring.

f. Blank Sheets:

At the beginning and end of the report, two white black bound papers should be provided, one for The purpose of binding and other to be left blank.

Appendix - 2

- Input Design
- Report Design
- Implementation
- Testing

Standard Project Report Documentation Format

a) Covering Page

- b) Institute/College certificate
- c) Guide Certificate
- d) Student declaration
- e) Acknowledgement
- f) Index (Chapter Scheme)

1) Introduction to Project

- Introduction
- Existing System
- Need and scope of System
- Organization Profile

2) Proposed System

- Objectives
- Requirement Engineering.
- Requirement Gathering.

• SRS

3) System Diagrams

- DFD
- ERD
- UML(if applicable)

4) System Requirements

- Hardware
- Software

5) System Design

- Database Design
- Input Design
- Output Design

6) User Guideline

- Installation process
- 7) Source Code

8) Outputs

• Input screens and Reports (with valid Data)

9) Conclusion and Suggestions

• Conclusion and suggestions

- Future enhancement
- Bibliography:

Note: Minimum 5 reports are essential as outputs of the project work done by the student