Estd. 1962 A+++ Accredited by NAAC(2021)

SHIVAJI UNIVERSITY, KOLHAPUR - 416004, MAHARASHTRA

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शिवाजी विद्यापीठ, कोल्हापूर - ४१६००४,महाराष्ट्र

दूरध्वनी - ईपीएबीएक्स - २६०९०००, अभ्यासमंडळे विभाग दुरध्वनी विभाग ०२३१—२६०९०९३/९४



Ref../SU/BOS/Com & Mgmt./

No 0 0 1 7 9 Date: 12/09/2022

To,

The Principal All Affiliated (Commerce & Management) Colleges/Institutions, Shivaji University, Kolhapur

Subject: Regarding Syllabi of BCA Part-I (Sem-I/II) Choice Based Credit System (CBCS) degree programme under the Faculty of Commerce & Management as per National Education Policy, 2020

Sir/Madam,

With reference to the subject mentioned above, I am directed to inform you that the university authorities have accepted and granted approval to the revised syllabi of **BCA Part-II (Sem-I/II) Choice Based Credit System (CBCS)** under the Faculty of Commerce & Management as per National Education Policy, 2020

This syllabi shall be implemented from the academic **year 2022-2023** onwards. A soft copy containing the syllabus is attached herewith and it is also available on university website www.unishivaji.ac.in (Student - Online Syllabus).

You are therefore, requested to bring this to the notice of all students and teachers concerned.

Thanking you,

Encl: As above

Copy to,

1. Dean, Faculty of Commerce & Management

2. Chairman, Board of Studies

- for information

Yours faithfully

Dy. Registrar

3. Director, BOEE

4. Appointment Section

5. P. G. Admission Section

6. B.Com and O. E. 1 Section

7. Affiliation Section (U.G./P.G.)

8. Computer Center/I.T.

9. Eligibility Section

10. Distance Education

11. P.G. Seminer Section

for information and necessary action.

SHIVAJI UNIVERSITY KOLHAPUR



Estd. 1962,

NAAC "A" Grade

Faculty of Commerce and Management

Syllabus for

BCA Part I (CBCS) Sem-I & II

(Regulations in accordance with National Education Policy to be implemented from Academic Year 2022-23)

(Subject to the modifications that will be made from time to time)

Shivaji University, Kolhapur Bachelor of Computer Applications (BCA) Draft CBCS Course Structure to be implemented from June 2022 Syllabus

1. Introduction:

Bachelor of Computer Application (4years) program / degree is a specialized program in Computer Applications. It builds the student on studies in applied use of computers and to become competent in the current race and development of new computational era.

The duration of the study is of eight semesters, which is completed in four years. The program is based on Choice-Based Credit System (CBCS) comprising 202 credit points and intake for one batch is not more than 80 students.

2. Objective:

BCA offers the prequalification for professionals heading for smart career in the IT field, which measures up to international standards. On completing this course one can do higher studies such as MCA, MBA etc., in any UGC recognized universities or in any other reputed institution in India or abroad.

3. Eligibility: Candidate should have passed standard XII (10+2) in any stream or governmentapproved equivalent diploma in Engineering/ Technology from any recognized Board or Vocational stream.

A candidate who has completed qualifying qualification from any Foreign Board /University must obtain an equivalence certificate from Association of Indian Universities (AIU) or competent body in India.

4. PEO, PO and CO Mappings:

Program Educational Outcomes: After completion of this program, the graduates /students would:

		Implement fundamental domain
PEO I	Technical	knowledge of core courses for developing
	Expertise	effective computing solutions by
		incorporating creativity and logical
		reasoning.
		Deliver professional services with
PEO	Successful	updatedtechnologies in Computer
II	Career	application based
		career.

		Develop leadership skills and
	Interdisciplinary	incorporate ethics, team work with
PEO	andLife	effective communication & time
III	Long Learning	management in the profession.
		Undergo higher studies, certifications and technology research as per market
		needs.

Program Outcomes (PO's):- After completion of program Students / graduates will be ableto:

PO1: Apply knowledge of ICT in solving business problems.

PO2: Learn various programming languages and custom software.

PO3: Design component, or processes to meet the needs within realistic constraints.

PO4: Identify, formulate, and solve problems using computational temperaments.

PO5: Comprehend professional and ethical responsibility in computing profession.

PO6: Express effective communication skills.

PO7: Recognize the need for interdisciplinary, and an ability to engage in lifelong learning.

PO8: Knowledge of contemporary issues and emerging developments in computing profession.

PO9: Utilize the techniques, skills and modern tools, for actual development process.

Course Outcome(s): Every individual course under this program has course outcomes (CO). The course outcomes rationally match with program educational objectives. The mapping of PEO, PO and CO is as illustrated below:

Program Educational Objectives	Thrust Area	Program Outcome	Course Outcome
PEO I	Technical Expertise	PO1,PO2,PO3,P O9	All Core and Lab courses
PEO II	Successful Career	PO4,PO5,PO6	All AEC courses
PEO III	Interdisciplinary and LifeLong Learning	PO7,PO8	All Electives

5. Workload (Period/Lectures for each Course): For every semester 60 periods (60 minutes per period) are allotted to complete the syllabus of each Course (Subject).

6. Standard of Passing:

- I. A candidate must obtain minimum 40% of the marks in each University, Internal examination paper, lab course as well as mini and major project.
- II. There shall be a separate head of passing in Theory, Internal, Lab Course and Project examination. However, ATKT rules shall be made applicable in respect of theory and labcourses (University Examination) only.
- III. A candidate who fails in any number of subjects during semester
 I & II shall admitted to B.C.A.-II (appear for semester –III & Semester IV examination).
- IV. However the candidate shall not be admitted to B.C.A- III (Semester-V) unless he'she passed in all the subjects at B.C.A.-I (Semester-I & Semester-II).
- V. A candidate who fails in any number of subjects during Semester-III & IV shall be admitted for B.C.A.-III & allowed to appear for Semester –V & VI examinations.
- VI. A candidate who fails in any number of subjects during Semester-V & VI shall be admitted for B.C.A.-IV & allowed to appear for Semester –VII & VIII examinations.
- VII. However the candidate shall not be admitted to B.C.A- IV (Semester-VII & VIII) unless he/she passed in all the subjects at B.C.A.-II (Semester-III & Semester-IV).
- VIII. For Skill development courses candidate must obtain minimum 40% of the allotted marks.
 - (However under the National Education Policy the rules extended by University regarding ATKT will be applicable)

Gradation Chart:

Marks obtained	Numerical Grade (Grade	CGP A	Letter Grade
	Point)		
Absent	0(Zero)		
<40	0 to 4	0.0 to 3.99	Fail
40-50	5	4.00 to 4.99	С
51-60	6	5.00 to 5.99	В
61-70	7	6.00 to 6.99	B+
71-80	8	7.00 to 7.99	A
81-90	9	8.00 to 8.99	A+
91-100	10	9.00 to 10.00	O(outstanding)

Note: i) Marks obtained \geq = 0.5 shall be rounded off to next higher digit.

ii) The SGPA & CGPA shall be rounded off to 2 decimal points.

Calculation of SGPA & CGPA

1. Semester Grade Point Average (SGPA) SGPA = Course credits x Grade Points obtained of a semester Course credits of respective semester

2. Cumulative Grade Point Average (CGPA) CGPA = Total credits of a semester x SGPA of respective semester of all semesters Total course credits of all semesters

7. Nature of Theory Question paper: Nature of question paper is as follows for Universityend semester examination

QUESTION PAPER PATTERN FOR ALL SEMESTERS

Duration: 3 Hours Total Marks – 80

Instructions: 1) Que.1 and Que. 8 are compulsory and attempt any three Querrs from Que. No.2 to Que. No. 7.

2) Figures to the right indicate marks.

Qu.1) Multiple Choice Questions (12 questions for 1 mark each)	12
Qu.2) Broad answer question	16
Qu.3) Broad answer question	16
Qu.4) Broad answer question	16
Qu.5) Broad answer question	16
Qu.6) Broad answer question	16
Qu.7) Broad answer question	16
Qu.8) Write notes on (Any Four out of Six)	20

8. Nature of Practical Question Paper:

There will be three questions of 15 Marks each, out of which student have to attempt any two Questions and 10 marks for journal and 10 marks for oral for 2 credit lab course and time duration is two hours.

For four credit lab course there will be four questions of 25 Marks each, out of which student have to attempt three questions and 10 marks for journal and 15 marks for oral and time duration is three hours.

Practical Examination conducted by the University appointed examiner panel.. The panel members have more than five years' experience as full time teacher.

- **9. Medium of Instruction**: The medium of instructions shall be in English.
- **10. Teachers Qualification**: As per rules and regulations of Shivaji University, Kolhapur and Govt. of Maharashtra.

11. Internal Marks Distribution:

- 1 Ten Marks for Mid Tests.
- 2 Five Marks for presentation or activity based learning or Group exercise (Number of students in Group are not more than six).
- 3 Five Marks for Assignments.
 (The record of internal submission by the students should be maintain by higher educational institute for the examination of university authority if required)

12. Mini- Project

The Objective of mini project is, to make aware student with current technology to be used in IT industry. The language/platform of the mini-project to be selected from the subject studied in previous and present semester. The Group size of maximum four students can undertake mini project. Project Viva-Voce Examination will be conducted by the University appointed examiner panel.. The panel members have more than five years' experience as full time teacher.

13. Major Software Development Project:

The Objective of major project is to design and develop the live application with current technology to be used in various industries. The Group size of maximum three students can undertake major project. Project Viva-Voce Examination will be conducted by the University appointed examiner panel. The panel members have more than five years' experience as full time teacher. The chairman for viva voce committee will be faculty having more than ten years experience as full time faculty.

14. Fee Structure: As per University norms.

15. Requirements:

i) Core Faculty:

For First Year Sem I & Sem II - 1 Full Time Faculty and 1 Lab Assistant.

For Second Year Sem III & Sem IV - 1 Full Time Faculty.

For Third Year Sem V & Sem VI - 1 Full Time Faculty and 1 Lab Assistant.

For Fourth year Sem VII and VIII – 1 Full Time Faculty and 1 Lab Assistant

Total – 4 Full Time Faculties and

Three Lab Assistants having qualification

BCA/BCS/Diploma inComputer

Engineering/PGDCA.

In addition there shall be visiting/CHB faculty drawn from academicians /professionals from different fields for AEC/DSE/GE Courses and AEC/DSE based lab courses.

- ii) Non-Teaching Staff: One Clerk and 2 Peons.
- iii) Computer Lab: Well-equipped networked Lab with backup facility, Application and system software's as per syllabi and LL internet facility. Student Computer ratio 4:1. (as per Intake sanctioned)
- iv) Library: The entire library fees collected from the students shall be invested on library.
- v) Class Room: Four classrooms of seating capacity 80 students with LCD and Digital Classroom- 1

16. Program Structure:

BCA-I (Sem-I)

DCIII.	(84111 1)				
Course Code	Title of Paper	Credit	Internal	External	Total
CC 101	Fundamentals of Computer	4	20	80	100
CC 102	Introduction to Programming Using C	4	20	80	100
AEC 103	Principles of Management	4	20	80	100
AEC 104	Business Communication	4	20	80	100
AEC 105	Office Automation	4	20	80	100
CCL 106	Lab Course-I Based on CC 102	2	-	50	50
CCL 107	Lab course-II Based on AEC 105	2	-	50	50
SEC- SB108	Skill Development I	2	50	-	50
SEC- VB108	Democracy & Good Governance	-	-	-	-
		26	150	500	650

BCA-I (Sem-II)

Course Code	Title of Paper	Credit	Internal	External	Total
CC 201	DBMS	4	20	80	100
CC 202	Operating System	4	20	80	100
CC 203	Web Technology I	4	20	80	100
AEC 204	Financial Accounting with Tally	4	20	80	100
AEC 205	Mathematical Foundations for Computer Applications	4	20	80	100
CCL206	Lab Course-III Based on CC201 and AEC 204	2	-	50	50
CCL207	Lab course-IV Based on CC 203	2	-	50	50
SEC-SB208	Skill Development II	2	50		50
		26	150	500	650

Exit option with Certificate in Computer Applications. (With the completion of courses equal to 52 credits

BCA-II(Sem-III)

Course Code	Title of Paper	Credit	Internal	External	Total
CC 301	RDBMS	4	20	80	100
CC 302	Computer Network and Internet	4	20	80	100
CC 303	Data Structure using C	4	20	80	100
AEC 304	Elements of Statistics	4	20	80	100
AEC305	Human Resource Management and Materials Management	4	20	80	100
CCL 306	Lab Course-V Based on CC301	2	-	50	50
CCL 307	Lab Course VI based on CC303	2	-	50	50
SECSB308	Skill Development III	2	50		50
SECVB309	Indian Constitution	-	-	-	-
		26	150	500	650

BCA-II(Sem-IV)

Course Code	Title of Paper	Credit	Internal	External	Total
CC 401	Object Oriented Programming Using C++	4	20	80	100
CC 402	Software Engineering	4	20	80	100
CC 403	PHP	4	20	80	100
AEC 404	Entrepreneurship Development	4	20	80	100
AEC 405	ERP	4	20	80	100
CCL 406	Lab Course-VII Based on CC401	2	-	50	50
CCL 407	Lab Course-VIII Based on CC403	2	-	50	50
AEC408	Mini Project	2		50	50
SECSB409	Environmental Studies	4	20	80	100
_		30	120	630	750

Exit option with Diploma in Computer Applications. (With the completion of courses equal to 108 credits.

BCA-III (Sem-V)

C			Intomol		Takal
Course Code	Title of Paper	Credit	Internal	External	Total
CC 501	Java Programming	4	20	80	100
CC 502	Data Warehousing and Data Mining	4	20	80	100
CC503	Dot NET Technology	4	20	80	100
DSE 504	Elective-I 1. Web Content Management (WordPress/Joomla) 2. Emerging Trends in Data Base	4	20	80	100
GE 505	3. Linux Elective-II 1. Digital Marketing 2. Management Information System 3. E-Commerce	4	20	80	100
SEC SB 506	Skill Development IV	2	50		50
CCL 507 CCL 508	Lab Course-IX Based on CC501 Lab Course-X Based on DSE504& 503	2 2	-	50 50	50 50
22200	Zue deutst 11 Zueta dit BBZed (ice 303	26	150	500	650

BCA-III (Sem-VI)

Course Code	Title of Paper	Credit	Internal	External	Total
CC 601	Python	4	20	80	100
CC602	IT Security	4	20	80	100
DSE 603	Elective-I 1. Internet of Things(IoT) 2. Android Programming 3. R Programming	4	20	80	100
GE604	Elective-II 1. IT Management 2. Cloud Computing 3. Knowledge Management	4	20	80	100
SEC SB 605	Skill Development V	2	50	-	50
CCL 606	Lab Course XI Based on DSE 601	2		50	50
CCL 607	Lab Course XII Based on DSE 603	2		50	50
CCL608	Major Project	4	20	80	100
		26	150	500	650

Exit option with Bachelors in Computer Applications. (With the completion of courses equal to 160 credits

BCA-IV (Sem-VII)

Course Code	Title of Paper	Credit	Internal	External	Total
CC 701	Data Science	4	20	80	100
CC 702	Emerging Trends in IT	4	20	80	100
DSE 703	Elective-I 1. Advance Java 2. Ethical Hacking 3. Big Data Management	4	20	80	100
DSE 704	Elective-II 1.Block Chain Technology 2. Business Intelligence 3. Data Centre Management	4	20	80	100
AEC 705	Research Methodology	4	20	80	100
SECSB706	Skill Development VI	2	50		50
CCL 707	Lab Course-XIII Based on CC701 and CC702	2	-	50	50
CCL 708	Lab Course-XIV Based on DSE703	2	-	50	50
		26	150	500	650

BCA-III (Sem-VIII)

Course Code	Title of Paper	Credit	Internal	External	Total
CC 801	Major Project	16	100	300	400

^{**} For Skill Development Courses follow the guidelines of Shivaji University

17 Credit Distribution

Sr.No	Particulars	Number of	Total Credit	Percentage
		Courses		
1	CC-Core Courses	19	88	43.56
2	CCL- Core Courses Lab	15	32	15.84
3	AEC- Ability Enhancement	11	42	20.79
	Courses			
3	DSE-Discipline Specific	4	16	7.92
	Elective			
4	GE-General Elective	2	8	3.96
5	SEC SB-Skill Based	7	16	7.93
	Total	57	202	100

18 Syllabus:

BCA I (Sem I)

Cours	e Code: CC 101	Fundamentals of Computer	Credits: 04 M	Iarks : 100
Course	Outcomes	After completion of this course	students will be able t	0 -
		1. Understand basic concepts of	computer.	
		2. Describe peripheral devices a	and number systems.	
		3. Understand operating environ	nment	
		4. Demonstrate the use of Linux		nmands
Unit	Descriptions			No. of
No.				Periods
I	Introduction to	Computers		15
		computer, Characteristics of Com	puters, Block diagram	ı
	of computer, l	History of computers, General	ations of computer	,
	Applications of o	computer, Types of computers	and features : Mini	,
	micro, mainframe	and super, Types of Programming	Languages:	
		ges, Assembly Languages		
	and High Level La			
II	Peripheral Devi	ces and Number Systems		15
		(Primary And Secondary): RAM, I	ROM, Secondary	
		FD, CD, HD, Pen drive), I/O De		
		Octal and Hexadecimal, Conversion		
	another,			
III	Introduction to	Software & Operating Environ	ment	15
		tware, Types of software: System, A		
		on to operating system, Types of O	* *	
		rectories, Batch Files	,	
	•	ing Environment, Features of	Windows, Control	
		esktop, Windows Application,	,	
		epad and Paintbrush	,	
IV	Linux			15
		ux, Features, Structure of L		
		, Permission and inodes, I/O redired	ction, Pipes ,VI	
	Editor .			
	Books Recomme			
		fundamentals by Rajaraman		
		fundamentals by P.K.Sinhaand F		
		fundamentals, architecture and or	rganisation by B. Ram	
	4. Computer	Today - Basandara		

	se Code:	Introduction to Programming using 'C'	Credits: 04	Marks: 100
		S After Completion of this course the stud	ent will be able to -	
		1. Able to implement the algorithm Mathematical problem.		arts for solving
		2. Ability to design and develop (Computer programs	s, analyzes, and
		interprets the concept of poi	1 1 0	
		operations on pointers and their us	sage.	
		3. Able to define data types and u		
		applications also he/she must be	able to use the con	cept of array of
		structures and file Handling.	10 1 1 1	1:1: 0 1:0
		4. Develop confidence for long learning needed for compute		ability for life-
Unit	Descript	ions		No. of
No.				Periods
I		of Programming and Ubuntu OS		15
		Problem definition, problem analysis, Algo		
		Debugging, Types of errors in programmin	-	
		Basics of Linux Operating System(Ubuntu)	and 'C' programm	ing
		anguage		
		ntroduction to GCC Compiler,		
		Data Types, Variable Declaration, Input/	•	
		n Standard Library, C Program Structur		-
		he First 'c' Program, Compilation and E	Execution of C Prog	gram,
		Format Specifies and Escape Sequences.		
		Branching Statements -Introduction,		-else
	S	statement, Nested If-else, Switch case state	ement.	
II		Statements and Array		15
		Definition of Loop.		
		Гуреs of looping statement.		
	• I	Difference between while loop and do—wl	nile Loop,	
	• I	Loop control Statement (break, continue),.		
	• I	nfinite Loop.		
		Definition and declaration of array.		
	• f	Ceatures of Array		
	• 7	Гуреs of Arrays		
	• I	nitialization of array		
	• N	Memory representation of array.		
	• 5	Single Dimensional Array,		
	•]	Гwo Dimensional Array,		
	• F	Predefined String functions.		
III	User De	fined Functions and Pointer		15
	•	Definition, declaration, prototyp	e of function	
	•	Local and global variable,		
	1 .	User defined functions		
i i	•	Osei defined functions		
	•	Recursion, Storage classes.		

	• Pointer Initialization,				
	Pointer arithmetic.				
	Arrays of Pointers,				
	Pointers and One and two dimensional Arrays,				
	Call by value and call by reference				
	Dynamic Memory Allocation				
IV	Structures and File Handling	15			
	Definition and declaration of structure,				
	Nested Structure, Array of structures, structure pointer,				
	 passing structure to function, self- referential structure, 				
	Definition and declaration, of union				
	Difference between Structure and Union				
	Concept of File ,Text and binary mode files, Opening and closing				
	files-fopen() and fclose(),				
	• File opening mode- read, write, append ,reading and writing				
	string function gets(),puts()), Formatted input- scanf(), sscanf(),				
	fscanf(), fread(), Formatted output- printf(), sprintf(), fprintf(),				
	fwrite().				
	• Functions-fseek(), ftell(), fflush(), fclose(), rewind().				
	Books Recommended:				
	1. The C Programming Language- By Brian W Kernighan and				
	Dennis Ritchie				
	2. C Programming by E. Balgurusamy.				
	3. The GNU C Programming Tutorial -By Mark Burgess				
	4. Let us C- By Yashwant Kanetkar				

Course Code: ACE 103		Principles of Management	Credits: 04	Marks : 100		
Course Outcomes After completion of this course students will be able to -			vill be able to -			
 Understand the influence of historical forces on current pr management. Understand frameworks in the four functions of managem Understand leadership styles to anticipate the consequences leadership style Be able to identify and apply appropriate management tech for organizations; and Understand social responsibility involved in business situa 				gement. aces of each techniques		
Unit No.	Descript	ions		No. of Periods		
INO.	Introduc	etion to Management: Definition of M	anagement nature			
1	importan managen	ntroduction to Management: Definition of Management, nature an importance of management, Functions of Management, Levels of management, Role of Manager in Organization, Contribution of F.W. aylor, Henry Fayol and Max Weber.				
II	Functions of Management: Planning: Meaning, Definition & Nature, Steps in Planning Organising: Meaning, Definition & Classification. (Formal & Informal organization, Virtual organization.), Staffing: Meaning Definition & Functions. Controlling: Meaning, Steps and Types of Control.					

III	Leadership and Motivation :Leadership: Meaning & Definition,	15				
	Theories of Leadership, Qualities of Leadership & Types of Leaders					
	Motivation: Meaning, definition & importance of motivation, Theories					
	of motivation –Maslow's Hierarchy Theory, Herzberg's theory & Theory X					
	& Y.					
IV	Trends in Management	15				
	Management Information System: Meaning, Definition & Types of					
	Information					
	Management of Change: Meaning Definition & Forms or Types of					
	Changes, Corporate Social Responsibilities.					
	Books Recommended:					
	1. Principles of Management: T. Ramasamy					
	2. Management Concepts and Practices : Dr. Manmohan Prasad					
	3. Principles of Management- P. Subba Rao					
	4. Management –L.M.Prasad					
	5. Essential of Management by Kncotz & O' Donnel.					

Course Code: ACE 104		Business Communication	Credits: 04	Marks : 100
Course Outcomes After completion of this course students will be able to - 1. Communicate in English in written as well as or 2. Make presentations in English 3. Do effective business correspondence				
Unit No.	Descriptio	ns		No. of Periods
I	Communication Skills: Concept, Objectives, Process of communication, Types of Communication- Verbal, Non verbal Barriers to effective communication, Overcoming the barriers Forms of Communication in an organization-Formal and Informal (Grapevine)			
II	Listening Skills: Importance of listening in business communication, Difference between hearing and listening, Concept of the listening process Active listening and passive listening, Barriers to effective listening Guidelines for effective listening			
III	Business Correspondence: Business letters Essentials of a business letters, Parts of a business letter, Forms of a business letter, Types of business letters- Tenders, quotations, orders, sales, complaint, Email correspondence			
IV	presentatio	on Skills: resentations, Seminar presentations, Strat ns, Audio visual aids in presentation ethods for presentations	egies for effective	15

Books	Recommended:
1.	Essential Communication Skills, Shalini Agarwal
2.	Business Communication, R. K. Madhukar
3.	E-Mail: A Write It Well Guide: How to write and Manage E-
	Mail in the workplace- Janis Fisher Chan
4.	The AMA Handbook of Business Letters – Jeffrey L. Seglin;
	Edward Coleman
5.	On the Education of a man of Business- Arthur Helps
6.	When Ideas Make Money – Sharmila Ganeshan
7.	The Man Who E-mailed the World- Po Bronson, Reader's
	Digest, November 2000
8.	Effective Writing: Improving Scientific, Technical and Business
	Communication, Christopher Turk; Kirkman
W	ebsites: 1) https://www.pressreader.com/india/the-times-of-india-
ne ne	w-delhi-edition/20070122/281582351154787
2)	https://www.entrepreneur.com/topic/business-communication

	se Code: EC 105		Office Automation	Credits: 04	Marks : 100
Course	Course After completion of this course students will be able to -				
Outcom	Dutcomes 1) Understand the components of office automation 2) Perform operations using MS Word and PowerPoint 3) Surf details through Internet 4) Understand and discuss about the use of Office Packag internet in daily life		and		
Unit No.	Description	ons			No. of Periods
I	INTERNE	ET & A	DVANCED COMMUNICATI	ON:	15
	Internet and - Definition Dial up con WiMax, Solorowsing, Blogs - Creating	nd Web I on of We onnection atellite, searchin viewing an emane	Browsers: Definition & History bbAddressing-URL-Different tyon, Broad band (ISDN, DSL Mobile) naming convention, brong - Search Engines - Portals a webpage, downloading an ill-ID, e-mail reading, saving , checking the mails, viewing a	of Internet - Uses of Internet pes of Internet Connections, Cable), Wireless (Wi-Frowsers and its types, internet - Social Networking sites and uploading the website printing, forwarding an	;; ; ; ; ; ; ;

II	INTRODUCTION TO MS WORD:- Working with Documents -Opening &	15
	Saving files, Editing text documents, Inserting, Deleting, Cut, Copy, Paste,	
	Undo, Redo, Find, Search, Replace, Formatting page & setting Margins,	
	Converting files to different formats, Importing & Exporting documents,	
	Sending files to others, Using Tool bars, Ruler, Using Icons, using help,	
	Formatting Documents - Setting Font styles, Font selection- style, size, colour	
	etc, Type face - Bold, Italic, Underline, Case settings, Highlighting, Special	
	symbols, Setting Paragraph style, Alignments, Indents, Line Space, Margins,	
	Bullets & Numbering. Setting Page style - Formatting Page, Page tab,	
	Margins, Layout settings, Paper tray, Border & Shading, Columns, Header &	
	footer, Setting Footnotes & end notes – Shortcut Keys; Inserting manual page	
	break, Column break and line break, Creating sections & frames, Anchoring &	
	Wrapping, Setting Document styles, Table of Contents, Index, Page	
	Numbering, date & Time, Author etc., Creating Master Documents, Web page.	
	Creating Tables- Table settings, Borders, Alignments, Insertion, deletion,	
	Merging, Splitting, Sorting, and Formula, Drawing - Inserting ClipArts,	
	Pictures/Files etc., Tools - Word Completion, Spell Checks, Mail merge,	
	Templates, Creating contents for books, Creating Letter/Faxes.	
III	INTRODUCTION TO OPEN OFFICE – WRITER:	15
	What is Writer? The Writer interface, Changing document views, Moving	
	quickly through a document, Working with documents, Using built-in	
	language tools, Working with text, Formatting text, Formatting pages, Adding	
	comments to a document, Creating a table of contents, Creating indexes and	
	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking	
	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a	
	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking	
	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation —	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation — Opening new presentation, Different presentation templates, Setting	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation — Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation - Setting	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation — Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation - Setting Presentation style, Adding text to the Presentation. Formatting a Presentation -	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation — Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation - Setting Presentation style, Adding text to the Presentation. Formatting a Presentation - Adding style, Colour, gradient fills, Arranging objects, Adding Header &	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation — Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation - Setting Presentation style, Adding text to the Presentation. Formatting a Presentation - Adding style, Colour, gradient fills, Arranging objects, Adding Header & Footer, Slide Background, Slide layout. Adding Graphics to the Presentation-	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation — Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation - Setting Presentation style, Adding text to the Presentation. Formatting a Presentation—Adding style, Colour, gradient fills, Arranging objects, Adding Header & Footer, Slide Background, Slide layout. Adding Graphics to the Presentation—Inserting pictures, movies, tables etc into presentation, Drawing Pictures using	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation — Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation - Setting Presentation style, Adding text to the Presentation. Formatting a Presentation - Adding style, Colour, gradient fills, Arranging objects, Adding Header & Footer, Slide Background, Slide layout. Adding Graphics to the Presentation-	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation—Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation—Setting Presentation style, Adding text to the Presentation. Formatting a Presentation—Adding style, Colour, gradient fills, Arranging objects, Adding Header & Footer, Slide Background, Slide layout. Adding Graphics to the Presentation—Inserting pictures, movies, tables etc into presentation, Drawing Pictures using Draw. Adding Effects to the Presentation—Setting Animation & transition effect. Printing Handouts, Generating Standalone Presentation viewer.	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation—Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation—Setting Presentation style, Adding text to the Presentation. Formatting a Presentation—Adding style, Colour, gradient fills, Arranging objects, Adding Header & Footer, Slide Background, Slide layout. Adding Graphics to the Presentation—Inserting pictures, movies, tables etc into presentation, Drawing Pictures using Draw. Adding Effects to the Presentation—Setting Animation & transition effect. Printing Handouts, Generating Standalone Presentation viewer. Open Office-Impress—Introduction—Creating Presentation, Saving	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation — Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation - Setting Presentation style, Adding text to the Presentation. Formatting a Presentation - Adding style, Colour, gradient fills, Arranging objects, Adding Header & Footer, Slide Background, Slide layout. Adding Graphics to the Presentation-Inserting pictures, movies, tables etc into presentation, Drawing Pictures using Draw. Adding Effects to the Presentation- Setting Animation & transition effect. Printing Handouts, Generating Standalone Presentation viewer. Open Office-Impress - Introduction — Creating Presentation, Saving Presentation Files, Master Templates & Re-usability, Slide Transition, Making	15
IV	comments to a document, Creating a table of contents, Creating indexes and bibliographies, Working with graphics, Printing, Using mail merge, Tracking changes to a document, Using fields Linking and cross-referencing within a document, Using master documents, Classifying document contents, Creating fill-in forms INTRODUCTION TO POWER POINT: Introduction to presentation—Opening new presentation, Different presentation templates, Setting backgrounds, Selecting presentation layouts. Creating a presentation—Setting Presentation style, Adding text to the Presentation. Formatting a Presentation—Adding style, Colour, gradient fills, Arranging objects, Adding Header & Footer, Slide Background, Slide layout. Adding Graphics to the Presentation—Inserting pictures, movies, tables etc into presentation, Drawing Pictures using Draw. Adding Effects to the Presentation—Setting Animation & transition effect. Printing Handouts, Generating Standalone Presentation viewer. Open Office-Impress—Introduction—Creating Presentation, Saving	15

Books Recommended:

- 1) Microsoft Office 2007 Bible John
- 2) Walkenbach, Herb Tyson, Faithe Wempen, cary N. Prague, Michael R. groh, Peter G. Aitken, and Lisa a. Bucki-Wiley India pvt.ltd.
- 3) Introduction to Information Technology Alexis Leon, Mathews Leon, and Leona Leon, Vijay Nicole Imprints Pvt. Ltd., 2013.
- 4) A Conceptual Guide to OpenOffice
- 5) Computer & Internet Basics Step-by-Step Etc-end the Clutter Infinity Publishing
- 6) Open Office Basic: An Introduction

 $\textbf{Websites:} \ 1) \ \underline{\text{http://windows.microsoft.com/en-in/windows/msoffice-basics-all-topics}}$

2) https://wiki.openoffice.org/wiki/Documentation 15.

https://documentation.libreoffice.org/assets/Uploads/Documentation/en/GS6.0/

GS60-GettingStartedLO.pdf

Course Code:		Lab Course –I Based on CC102	Credits: 02	Marks: 50			
CCL	CCL 106						
Course C	Outcomes	After completion of this course students	will be able to -				
		1. Understand and trace the execution of	f programs written	in C language			
		2. Write the C code for a given algorith		in C language.			
		3. Implement Programs with pointers and		nter			
		arithmetic and file handling.					
	List of I	Practical's:					
Sr. No.	Descrip	tion					
1	Write a	program to accept 5 subject marks and calc	culate total marks, p	ercentage			
_		de of student.	71	8			
2	Write a	program to input a number and find the given	en number is Odd o	or Even.			
3	Write a	program to input the day number and displ	lay day of week.				
4	Write a	program to find the sum of first n natural n	umbers.				
5	Write a	program which display following output-					
	A B	CDE					
	A B	CD					
	A B						
	A B						
	A	program to accept the range and generate F	2:1 : C :				
6	write a	program to accept the range and generate F	ibonacci Series.				
7	Write a	program to find given number is Armstron	g or not.				
8	Write a	Write a program to find prime numbers between given range					
9	Write a	program to sort the numbers in ascending a	and descending orde	er using			
	array.						
10	Write a	program to add two Matrices; Use two Din	nensional arrays				
11	Write a	program to find the product of given two n	natrices.				
12	Write a	function which adds three number and disp	play output on the so	creen.			

13	Write a function which calculate cube of given number.			
14	Write a program which swap two number using a) call by value and b)call by reference.			
15	Write a program which create student structure which accept stud rollno ,student name, address ,subject marks ,percentage and display same on screen.			
16	Write a program to separate even and odd numbers available in file.			
17	Write a program to count the no. of words in a given text file.			
18	Write a program to remove blank lines from a file.			
19	Write a program to copy content of one file into another file.			
20	Write a file handling program which accept student information store it into disk file using binary mode.			

Course Code: CCL 107		Lab Course-II Based on AEC 105	Credits: 02	Marks: 50
Course	' '	After completion of this course students will be able to -		
Outcome	:S	1) Use internet and internet tools.	Will de dole to	
Guicoine	.5	2) Perform operations using MS W	ord and PowerPoin	t
		3) Create business presentations usi		
	List o	f Practical's:		
Sr. No.	Descr	iption		
1		file, folder, save and save as file in differen	nt format. Compress	folder and file,
		file on computer	•	
2		ert any document file to pdf, pdf to word, PI		
3		meeting using Video Conferencing app- eg		
4		ning for a web site / application / text docu		
		an E-mail account, Retrieving messages	from inbox, replying	g, attaching files
		ng and forwarding		
5	Create	Account to any online job portal (e.g Noka	ari.Com, Monster.co	m,Shine.com
	D	·	· I /G:	T
6		aring a Govt. Order / Official Letter / Bus		
		ering formatting commands - font size and styles - bold, underline, upper case, r case, superscript, subscript, indenting paragraphs, spacing between lines and		
			agraphs, spacing bet	ween lines and
7		eters, tab settings etc.		.1
7		ring a newsletter: To prepare a newsletter rand footer and inserting a graphic image		numns text,
8		ng and using styles and templates To crea		that style in a
0		nent To create a template for the styles cre		
	templa	-	ated and assemble	ine styles for the
9		ng and editing the table To create a table	using table menu To	o create a monthly
		lar using cell editing operations like insert		
merging cells To create a simple statement for math calculations viz.			Z.	
		otaling the column.		
10				
formats (with numbers, alphabets, roman letters) To create a bulleted list		ed list with different		
		llet characters.		
11		ng envelopes and mail merge. To print en		
		sses To use mail merge facility for sending		many persons
	To use mail merge facility for printing mailing labels.			

13	Using the special features of word To find and replace the text To spell check and	
	correct. To generate table of contents for a document To prepare index for a document	
14	Create an advertisement Prepare a resume. Prepare a Corporate Circular letter inviting	
	the share holders to attend the Annual Meeting.	
15 Creating a new Presentation based on a template – using Auto content wiza		
	template and Plain blank presentation and applies Transition – Automatic and Manual	
	with different effects.	
16	Creating a Presentation applying Custom Animation effects – Applying multiple	
	effects to the same object and changing to a different effect and removing effects.	
	Creating and Printing handouts.	

Bachelor of Computer Applications (BCA)BCA I (Sem II)

Course Code:		DBMS	Credits: 04	Marks: 100
	C201			
Course Outcomes		 After completion of this course student Describe the basic concepts of used in real applications Demonstrate the principles beh approaches. Design the database structure be relational model and Normaliz Learn MS-Access for database transactions. 	DBMS and various ind systematic datal by applying the condation.	pase design repts of Entity-
Unit	Descriptio	ns		No. of
No.	T .4 1	A' C DDMC D ' C (D	Y	Periods
I	Database Compari DBMS, DBMS, abstracti	etion of DBMS: Basic Concept (De), Definition of DBMS, Needs and ison of file processing system with advantages and disadvantages of Architecture of database system, Schoon, data independence, , datary, users of databases.	Features of DBI DBMS, functions DBMS, Structure	MS, of of
II	Object 1 Record Relation foreign l Concept	odels: Introduction, definition, features based data models- Entity Relationshi based models- Hierarchical Model al Model and Physical Data Models key, candidate key, super key, unique key of normalization, advantages, First Nimples of normalizations	ip Model, Cardinal el, Network Mo . Keys: Primary l y. Normalization :	ity; del,
Ш	Databas	se Management through Ms-Access:	: Introduction of l	Ms- 15
	queries, Case S manager SQL: In comman	features, database creation, table creations and report creation. (tudy: Normalized database designment system, Inventory management system duction of SQL, features, SQL datads-create table, describe table, alter tads etc., DML-insert, delete, update communds-All select commands, aggregate	system for- Lib tem etc. types, DDL ble, drop table mands etc, DQL	
IV	Organiz	cation of Database System: Introduct	ion of file, file ty	pes, 15
	_	tion of file- heap file organization, s		ion,
	_	al, index sequential file, random access t	-	
		pes of Database System: centralized d	atabase system, cli	ent-
		vstem, distributed database system.		
		sommended: ase System Concept – Henry korth and A	A. Silberschatz	
	-, 2	, r j norm who r		

2) Fundamentals of Database System- Ramez Elmasri, Shamkant B.	
Navathe(Pearson)	
3) Database Management System- Raghu Ramkrishnan, Gehrke	
(McGraw Hill)	
4) SQL, PL/SQL The Programming Language Oracle :- Ivan Bayross,	
BPB Publication	
5) Introduction to SQL by Reck F. van der Lans by Pearson	
6) Database Management System- R. Panneerselvam	
7) Ms-Office Complete reference	
Web References:	
1) https://www.oreilly.com/library/view/relational-theory-	
2) https://en.wikipedia.org/wiki/Database	
3) https://hackr.io/blog/dbms-normalization	
4) https://en.wikipedia.org/wiki/Database_normalization	

Course Code: CC202		Operating System	Credits: 04	Marks : 100
Course Outcomes		After completion of this course students 1) Possess knowledge of Operating 2) Apply the concept of a process a 3) Realize the concept of deadlock 4) Understand various memory man system.	g Systems and their and scheduling algo and different ways t	rithms. to handle it.
Unit No.	Description	ons		No. of Periods
I	Introduction of Operating System- Definition, Objectives, Functions, Generations of OS, Types of OS (Batch, Multiprogramming, Time Sharing, Real time, Distributed, Personal, Mobile). OS Structure (Monolithic, Layered, Microkernel, Exokernel, Client-Server).			ed,
II	Process Management – Process Management- Introduction to Processes, Process Model, Process creation, Process termination, Process hierarchy, Process states.			15 lel,
III	Memory Management- Memory Management- Introduction to memory management, Requirements (Relocation, Protection, Sharing, Logical organization, Physical organization). Memory partitioning- Fixed partitioning, Dynamic partitioning, Paging, Segmentation. Concept of Virtual memory.			I
IV	File System- Files & File system, File structure, File types, File access, File attributes, Basic file operations. Directories- Single-level & Hierarchical directory systems, Path names & Directory operations. Differentiate between Windows and Linux OS.			

Books	Recommended:	
1.	Modern Operating Systems, Andrew S Tanenbaum, 3 rd Edition, PHI, 2010.	
2.	Operating Systems, Achyut S Godbole, 2 nd Edition, McGraw Hill Publications.	
3.	Operating Systems, Internals & Design Principles, William Stalling, 6 th Edition, .Pearson Publication,	
4.	Operating System, Abraham Silberschatz, Peter Baer Galvin, and Greg Gagne, 2008 Operating System, Abraham Silberschatz, Peter Baer Galvin, and Greg Gagne, 7th Edition, 2004	

BCA-II (Sem III)

Course	Web Technology I	Credit :04	Marks:100		
code:					
CC 203					
Course	After completion of this course student should be able to-				
Outcomes	1. Understand basics of website and web d	evelopment life cyc	ele.		
	2. Design website using HTML and CSS				
	3. Implement client side scripting for webs	ite development			
	4. Understand importance and working of	HTML5			
UNIT No.	Description		No. of		
	1		Periods		
I	Introduction - Internet & Website		15		
	1.1 Internet-Basics, Internet Protocols(HTTP,FTP,IP)			
	4.0				
	1.2 World Wide Web(WWW)				
	1.3 HTTP, DNS, IP Address				
	1.5 11111, 51(8, 11 7), 11 7				
	1.4 Working of Website				
	1.5 Web Browser, Web Server, Types				
	1.6 Types of Websites(Static and Dyna	mic Websites)			
	1.7 Web Development lifecycle	ine websites)			
	1.8 Basics of web hosting				
II	HTML and CSS		15		
	2.1 Introduction to HTML, History, Featu	res			
	2.2. HTML tags & attributes				
	2.3 HTML Form elements				
	2.4. HTML Frameset				
	2.5. Limitations of HTML				
	2.6 Basics of CSS, Syntax				
	2.7 Types of CSS, Importance of CSS				
	2.8. CSS Selectors-Group, id, class	ist images manaire			
	2.9. CSS properties- Border, background, l	isi, image, margins			
	2.10. Advantages and limitations of CSS				

III	JAVA Script	15
	3.1 Introduction to JavaScript.	
	3.2 Difference between client side and server side scripting.	
	3.3 Identifier & operators	
	3.4 Control structure	
	3.5. Dialog boxes	
	3.6 Functions	
	3.7 Event Handling	
	3.8 Objects	
	3.9 Form Validation	
IV	HTML 5	15
	4.1 Introduction to HTML5	
	4.2. Difference between HTML and HTML5	
	4.3 HTML5- Attributes, events	
	4.4 HTML5 canvas	
	4.5.HTML5 Audio & Video	
	4.6 HTML5 Drag & Drop	
	4.7 Web Forms 2.0	
	Reference Books:	
	1. Complete HTML-Thomas Powell	
	2. HTML and JavaScript-Ivan Bayross	
	3. Javascript:The Complete Reference by ThomasPowell, FritzSchneider	
	4. Introducing HTML5-BruceLawson,RemySharp	
	5.HTML BlackBook- Steven Holzner 6.HTML5&CSS3- Castro Elizabeth 7thEdition	
	7. Web Development and Design Foundations with HTML5- Terry A.	
	Felke-Morris	

Course Code: AEC 204		Financial Accounting with Tally	Credits: 04	Marks : 100
Course		After completion of this course students w	vill able to –	
Outcomes		 Use basic accounting terminology, procedures and systems of maintaining accounting records. Understand financial statements Learn to create company, enter accounting voucher entries and a financial statements, etc. in Tally. Demonstrate MIS reports in Tally ERP. 		
Unit	Descrip	tions		No. of
No.	_			Periods
I	Introdu	ction to Financial Accounting		15
		g and Definition of Financial Accord		
		ting, Various users of Accounting Ir		ınting
		ologies, Accounting Concepts and Convent		
		stem, Types of Accounts and Golden rules		oks of
	Prime E	ntry, Subsidiary Books and Ledger Creation	1.	
II	Preparation of Financial Statements			15
		Balance – Meaning, Definition, purp		
	preparation of Trial Balance. Final Accounts – Introduction,			ction,
	Objectives of Final Accounts, Adjustments before Preparing Final			_
	Accounts, Preparation of Trading Account, Profit and Loss			Loss
	Account	t, Balance Sheet.		

III	Introduction to Tally	15		
	Tally History and Journey, Difference between manual accounting v/s			
	computerised accounting, Tally features, Tally Fundamentals - Company			
	Data – Gateway of Tally, Creating and Maintaining a Company, Loading a			
	Company, F11: Company Features, F12: Configuration.			
	Voucher Entry, ledger creation, Inventory - Stock Groups, Stock Categories,			
	Stock Items, Units of Measurement, Bills of Materials, Batches & Expiry			
	Dates.			
IV	Report Generation in Tally	15		
	Printing – Printing Configuration for vouchers, printing reports – Profit and			
	Loss A/C, Balance Sheet, Inventory, Interest Calculations, Day Book etc.			
	Data Management – Backup & restore, Split a Company, Import			
	Data, Export of Data, E-Capabilities, Tally ODBC. Introduction to GST,			
	Objectives of GST.			
	Books Recommended:			
	1. Anthony, RN. and Reece. J.S.: Accounting Principles: Richard Irwin			
	Inc.			
	2. Gupta. R.L.and Radhaswamy. M: Financial Accounting; Sultan Chand and Sons, New Delhi.			
	3. Shukla. M.C., Grewal T.S., and Gupta, S.C.: Advanced Accounts: S.			
	Chand & Co. New Delhi.			
	4. Advance Accountancy:- Maheshwari			
	5. Advance Accountancy:- R.L.Gupta			
	6. Computerized Financial Accounting Using Tally - Rajan Chougale.			
	Websites			
	1) www.accountingcoach.com			
	2) <u>www.futureaccountant.com</u>			

Course Code:		Mathematical Foundations For	Credits: 04	Marks : 100
AE	C 205	Computer Applications		
Course	;	After completing this course, students sho	uld demonstrate co	mpetency in the
Outcor	nes	following skills:		
		1) Basic knowledge of set theory, function	ns and relations con	cepts,
		matrix needed for designing and solving	U 1	
		2) Construct simple mathematical proofs	and possess the abil	lity to verify
		them.		
		3) Write an argument using logical notation	on and determine if	the argument is
		valid or is not valid.		
	1	4) Use graph algorithms to solve problems	S	
Unit	Descrip	tions		No. of
No.				Periods
I	SETS			15
		duction.		
		ods of describing of a set: Tabular form, Se		
		e set, Infinite set, Empty set, Subset, Univ	ersal set, Equal se	ts,
	Disjoint s			
	Complementary set.			
	Operation on Sets: Union of sets, Intersection of sets, Difference of sets,			of sets,
	Examples.			
	De Morgan's Laws (without proof).			
	Venn	diagram, Examples.		

	Cartesian product of two sets, Examples.	
	Idempotent laws, Identity laws, Commutative Laws, Associative laws,	
	Distributive laws, Inverse laws, Involution laws.	
	Duality.	
	Computer Representation of sets and its operations.	
	Relations and Functions: Introduction, Operations on Functions,	
	Injective, surjective and bijective functions	
II	Logic	15
	Introduction.	
	Definition: Statement (Proposition).	
	Types of Statements: Simple and compound statements.	
	Truth values of a statement.	
	Truth Tables and construction of truth tables.	
	Logical Operations: Negation, Conjunction, Disjunction, Implication,	
	Double Implication.	
	Equivalence of Logical statements.	
	Converse, Inverse and Contra positive.	
	Statement forms: Tautology, Contradiction, and Contingency.	
	Duality, Laws of logic: Idempotent laws, Commutative laws,	
	Associative laws, Identity laws,	
	Involution laws, Distributive laws, Complement laws, De Morgan's laws.	
	Argument: Valid and Invalid arguments.	
	Examples based on above.	

III	Matrices	15
	Introduction.	
	Types of matrices: Row matrix, Column matrix, Null matrix, Unit matrix,	
	Square Matrix, Diagonal matrix, Scalar matrix, Symmetric matrix, Skew -	
	symmetric matrix, Transpose of a matrix,	
	Definition of Determinants of order 2nd & 3rd and their expansions	
	Singular and Non-Singular Matrices	
	Algebra of Matrices: Equality of matrices, Scalar Multiplication of	
	matrix, Addition of matrices, Subtraction of matrices, Multiplication of	
	matrices.	
	Elementary Row & Column Transformations	
	Inverse of Matrix (Using Elementary Transformations)	
	Examples based on above.	
IV	Graphs	15
1 4	Introduction	13
	Simple graph, Multi graph, Pseudo Graph	
	Digraph	
	Weighted Graph	
	Degree of Vertex, Isolated Vertex, Pendant Vertex.	
	Walk, Path, Cycle.	
	Types of Graph: Complete, Regular, Bi-Partite, Complete Bi-partite.	
	Matrix Representation of Graph: Adjacency and Incidence Matrix.	
	Operation on Graph: Union, Intersection, Complement.	
	Examples based on above.	
1		

Reference Books:	
1. Discrete Mathematics & Structures by Satinder Bal Gupta, University	
Science Press	
2. Fundamental Approach to Discrete Mathematics by D. P. Acharjya,	
Sreekumar, New Age International Publishers	
3. Discrete Mathematical Structures by Kolman, Busby, Ross, Pearson	
Education Asia	
4. Matrices by Shantinarayan, S. Chand & Co. New Delhi	
5. Discrete Mathematics by Schaum Series	
6. Discrete Mathematics by K D Joshi	
7. David Makinson, "Sets, Logic and Maths for Computing", Springer Indian	
Reprint, 2011.	
8. Kenneth H. Rosen, "Discrete Mathematics and Its Applications", Tata	
McGraw Hill, 4th Edition, 2002.	
9. Trembley, J.P. and Manohar, R, "Discrete Mathematical Structures with	
Applications to Computer Science", Tata McGraw Hill, New Delhi, 2007.	

Course Code:		Lab Course-III Based on CC201	Credits: 02	Marks: 50	
CCL 206		and AEC 204			
Course		After completion of this course students will be able to -			
Outcomes		1) Use MS-Access DBMS and des	ign database		
		2) Perform operations on data using MS access features			
		3) Create company using Tally ER	P		
		4) Perform accounting using Tally	ERP		
	List of F	Practical's:			
Sr. No.	Descrip	tion			
1	Write pr	ocedure for creating database in Ms-Acco	ess.		
2	Establis	h relationship between tables and write st	eps for it.		
3	Generate	e form in Ms-Access and write steps in de	etail.		
4	Create re	eports using different queries based on m	ultiple tables and w	rite steps in	
	detail fo	r it.			
5	Lab assignment based on Case Studies				
	a) Library system:				
	b) HR Management System				
	c) Inventory Management System				
	Design normalized data structures with appropriate constraints. (at least 5 tables				
for each system), Design forms, Create different query using query wizard			vizard, Create		
	at least 3 reports using report wizard (at least 5 records)				
6	Practical's based on Tally ERP				
a) Company creation, features and configuration					
	b) Ledger creation ,group creation				
	c) Creating masters and recording day to day transactions		IS		
	d)	Allocation of tracking expenses and income			
	e)	Management of purchase, sales and taxes			
f)		Reports			

Course Code:CCL 207		Lab Course-IV Based on CC 203	Credits: 02	Marks: 50
Course	After comp	letion of this course student should be able to-		
Outcomes	1: Understa	nd Web Design Concept		
	2: Design V	Veb Pages using CSS, HTML & Java Script		
Sr. No.		List of Practical's		
1.	Design web	page using heading and formatting tags in HTML		
2.	Design web	page using tags-marquee, Image tags, hyperlink, list	ţ	
3.	Create Rail	way timetable using Table tag		
4.	Create HTN	IL form for students registration		
5.		class timetable using table tag.		
6.		eb page of your home town with an attractive back	ground color,	text color, an
		etc. (use internal CSS).		
7.		CSS to format your resume that you created.		
8.		al CSS to format your class timetable as you created.		
9.		al, Internal, and Inline CSS to format college web page		
10.		eb page of your home town with an attractive back	ground color,	text color, an
		etc. (use internal CSS).		
11.	Demonstrate dialogue boxes in java script			
12.		gram in java script to perform arithmetic operations.		
13.	Write a java script function that reverse a number.			
14.	Demonstrate Objects in Javascript.			
15.	Write a javascript function to check the number prime or not.			
16.	Changing the background color of a web page using javascript DOM.			
17.	Validating html form elements using javascript.			
18.	Write a program in javascript to print the fibonacci series.			
10.	Demonstrate events in Javascript			
20.	Design web	page using HTML5 Tags		

19 Course Equivalence:

Semester- I

PaperNo	Pre Revised Syllabi	Cour	Revised Syllabi
	Course Title	se Code	Course Title
CC 101	Fundamentals of Computer	CC 101	Fundamentals of Computer
CC 102	Introduction to Programming Using C	CC 102	Introduction to Programming Using C
AEC 103	Principles of Management	AEC 103	Principles of Management
AEC 104	Business Communication	AEC 104	Business Communication
AEC 105	Office Automation	AEC 105	Office Automation

CCL206	CCL206 Lab Course-III Based on CC201		Lab Course-I Based on CC 102
	and		
CCL207	Lab course-IV Based on CC 203	CCL 107	Lab course-II Based on AEC 105

Semester-II

Paper	Pre Revised Syllabi	Course	Revised Syllabi
No	Course Title	Code	Course Title
CC	DBMS	CC 201	DBMS
201			
CC	Operating System	CC 202	Operating System
202			
CC	Object Oriented Programming	-	Two Additional attempts
203	Using C++		
AEC	Financial Accounting with Tally	AEC 204	Financial Accounting with Tally
204			
AEC	Mathematical Foundations for	AEC 205	Mathematical Foundations for
205	Computer Applications		Computer Applications
CCL	Lab Course Based on Paper-201,	CCL206	Lab Course-III Based on CC201 and
206	204		AEC 204
CCL	Lab Course Based on Paper-202	CCL207	Lab course-IV Based on CC 203
207			
